

ASME Y14.36M-1996

[Revision of ANSI Y14.36-1978 (R1993)]

SURFACE TEXTURE SYMBOLS

AN AMERICAN NATIONAL STANDARD



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SURFACE TEXTURE SYMBOLS

[Revision of ANSI Y14.36-1978 (R1993)]

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FOREWORD

(This Foreword is not part of ASME Y14.36M-1996.)

Subcommittee 36, Surface Texture Symbols, was formed in November 1974, and is a Subcommittee of the ASME Standards Committee Y14, Engineering Drawing and Related Documentation Practices. The Subcommittee is charged with the responsibility of establishing surface texture symbols, and methods for specifying them on engineering drawings.

The basis for this Standard is ASME B46.1-1995, Surface Texture, which covers other subjects related to surface texture, such as definitions of terms, instrumentation, precision reference specimens, roughness comparison specimens, and reference material such as notes on use and interpretation of profiling instruments, control and production of surface texture, and other methods of specification and measurement of surface qualities.

This revision is also based on a review of and conforms in most respects with the international standard ISO 1302:1992, Technical Drawings—Method of Indicating Surface Texture.

The following is a summary of the significant changes made to the 1978 Edition of this Standard.

- (a) The waviness designation is invoked by W , and a value placed in the symbol;
- (b) roughness values other than R_a now have a place in the symbol;
- (c) other parameters can be invoked by a note;
- (d) the location in the symbol for designating processes now conforms with ISO 1302:1992;
- (e) the roughness cutoff or sampling length no longer has a default value of 0.8 mm (.030 in.).

Suggestions for improvement of this Standard will be welcome. They should be sent to The American Society of Mechanical Engineers, Att: Secretary, Y14 Main Committee, 345 East 47th Street, New York, NY 10017.

This revision was approved as an American National Standard on February 5, 1996

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Engineering Drawing and Related Documentation Practices

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CONTENTS

Foreword	iii
Standards Committee Roster	v
1 General	1
1.1 Scope	1
1.2 Units	1
1.3 Application	1
1.4 Definitions and Description of Measurement Methods	1
2 Applicable Documents	1
3 Surface Texture Symbol	1
3.1 Symbol	1
3.2 Control	3
4 Application of Symbols and Values	3
4.1 Value Application	3
4.2 Measurements	3
4.3 Roughness Average (R_a)	3
4.4 Roughness Cutoff or Sampling Length	3
4.5 Roughness Parameters Other Than R_a	3
4.6 Waviness Height	4
4.7 Lay	4
4.8 Designations Other Than ASME B46.1-1995 Defaults	4
5 Example Designations	4
5.1 Examples	4
5.2 Symbols for Special or Multiple Operations	4
Figures	
1 Surface Texture Symbols and Construction	2
2 Location of Surface Texture Symbols	3
3 Symbol Value Application	3
4 Lay Symbols	5
5 Examples of Surface Texture Symbol Application	6
6 Examples of Special Designations	7

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ENGINEERING DRAWING AND RELATED DOCUMENTATION PRACTICES

SURFACE TEXTURE SYMBOLS**1 GENERAL****1.1 Scope**

This Standard establishes the method to designate controls for surface texture of solid materials. It includes methods for controlling roughness, waviness, and lay by providing a set of symbols for use on drawings, specifications, or other documents (see Fig. 1).

This Standard does not specify the means by which the surface texture is to be produced or measured.

1.2 Units

The units shall be consistent with the other units used on the drawing or document. The numeric values expressed in this Standard are stated in SI metric and are to be regarded as standard. It should be understood that U.S. customary units could equally have been used without prejudice to the principles established. Approximate nonmetric equivalents are shown for reference in ASME B46.1.

1.3 Application

When required from a functional standpoint, the desired surface characteristics shall be specified. Where no surface texture control is specified, the surface produced is satisfactory provided it is within the limits of size (and form) specified in accordance with ASME Y14.5M. Surface texture values, unless otherwise specified, apply to the finished surface. Preferably, there should always be some maximum value of the desired surface characteristic, either noted specifically or by default (for example, in the manner of the "UNLESS OTHERWISE SPECIFIED" note shown in Fig. 2).

1.4 Definitions and Description of Measurement Methods

This Standard does not provide surface texture definitions or measurement methods. These subjects are defined in ASME B46.1.

2 APPLICABLE DOCUMENTS

When the following American National Standards referred to in this Standard are superseded by a revision

approved by the American National Standards Institute, Inc., the revision shall apply. The listed standards apply to the extent referenced herein.

ASME B46.1-1995, Surface Texture (Surface Roughness, Waviness and Lay)

ASME Y14.2M - 1992, Line Conventions and Lettering

ASME Y14.5M - 1994, Dimensioning and Tolerancing

3 SURFACE TEXTURE SYMBOL**3.1 Symbol**

The symbol used to designate control of surface texture is shown in Fig. 1(a). Where surface texture symbols are used with values, the symbol must be drawn with the horizontal extension as shown in Fig. 1(e). Symbols used without values must have their meaning explained in a note on the drawing (see Fig. 2).

3.1.1 Material Removal Required or Prohibited. The surface texture symbol is modified when necessary to require or prohibit removal of material. When it is necessary to indicate that a surface must be produced by removal of material by machining, specify the symbol shown in Fig. 1(b). When required, the minimum amount of material to be removed is specified as shown in Fig. 1(c). When it is necessary to indicate that a surface must be produced without material removal, specify the machining prohibited symbol as shown in Fig. 1(d). If the symbols are used without values they must have their meaning explained in a note on the drawing (see Fig. 2).

3.1.2 Symbol Proportions. The recommended proportions for drawing the surface texture symbol are shown in Fig. 1(f). The letter height and line width should be the same as that prescribed for dimensions and dimension lines. See ASME Y14.2M.

3.1.3 Symbol Location. The point of the symbol shall be on a line representing the surface, an extension line of the surface, or a leader line directed to the surface, or to an extension line. The symbol may be specified following a diameter dimension. The long leg (and extension) shall be to the right as the drawing is read (reading direction practices are set forth in ASME Y14.5M, and line practices are in ASME Y14.2M.) A

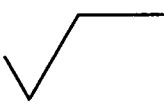
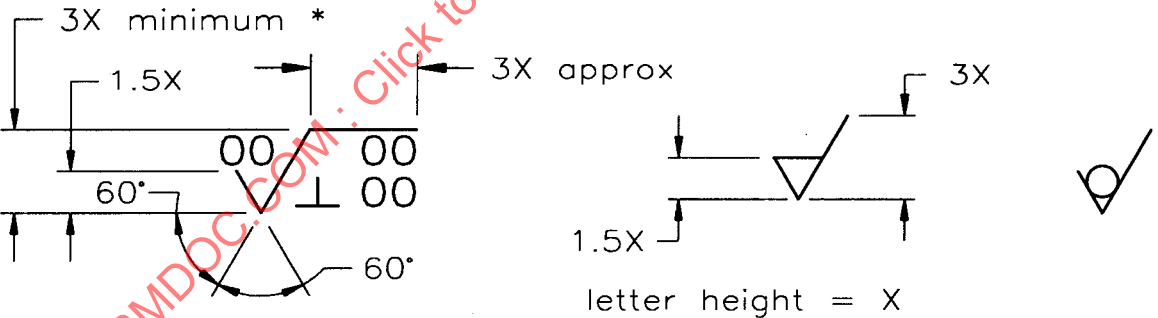
Symbol	Meaning
(a) 	Basic Surface Texture Symbol. Surface may be produced by any method except when the bar or circle (Symbol b or d) is specified.
(b) 	Material Removal By Machining Is Required. The horizontal bar indicates material removal by machining is required to produce the surface and material must be provided for that purpose.
(c) 	Material Removal Allowance. Value in millimeters for "X" defines the minimum material removal requirement.
(d) 	Material Removal Prohibited. The circle in the vee indicates the surface must be produced by processes such as casting, forging, hot finishing, cold finishing, die casting, powder metallurgy or injection molding without subsequent removal of material.
(e) 	Surface Texture Symbol. To be used when any surface texture values, production method, treatment, coating or other text are specified above the horizontal line or to the right of the symbol. Surface may be produced by any method except when bar or circle (Symbol b or d) is specified or when the method is specified above the horizontal line.
(f)  * THIS DIMENSION IS ADJUSTED BY +1 FOR EACH LINE OF VALUES BEYOND THE TWO LINES SHOWN BELOW THE HORIZONTAL LINE.	

FIG. 1 SURFACE TEXTURE SYMBOLS AND CONSTRUCTION

surface texture symbol may be used without values. In this case, a general note must be added to the drawing which applies to each surface texture symbol specified without values. See Fig. 2.

3.2 Control

When the symbol is used, it affects the entire surface defined by dimensioning. Areas of transition, such as chamfers and fillets, shall conform with the roughest adjacent finished area unless otherwise indicated.

3.2.1 Plated or Coated Surfaces. Drawings or specifications for plated or coated parts shall indicate whether the surface texture values apply before, after, or both before and after plating or coating.

4 APPLICATION OF SYMBOLS AND VALUES

4.1 Value Application

Include in the symbol only those values required to specify and verify the required surface texture characteristics. The units used shall be the same as that used for the drawing in general. The configuration of the symbol and applied relevant requirements shown shall be as shown in Fig. 3.

4.2 Measurements

Measurements, unless otherwise specified, shall apply in a direction which gives the maximum reading; generally across the lay.

4.3 Roughness Average (R_a)

The principal parameter specified for roughness is the roughness average, R_a , defined in ASME B46.1. Its value is shown in position "a" of the surface texture symbol in Fig. 3.

4.4 Roughness Cutoff or Sampling Length

Standard ratings are listed in Section 9 of ASME B46.1 with some selection criteria given in Section 3 of ASME B46.1. Drawings prepared six months after the date of issuance of ASME B46.1-1995 shall state the roughness cutoff or sampling length in position "c" of Fig. 3.

NOTE: Prior to the adoption of ASME B46.1-1995 the default rating was 0.8 mm if no other rating was stated.

4.5 Roughness Parameters Other Than R_a

Roughness parameters other than R_a are designated to the right [position (f) in Fig. 3] of the cutoff rating.

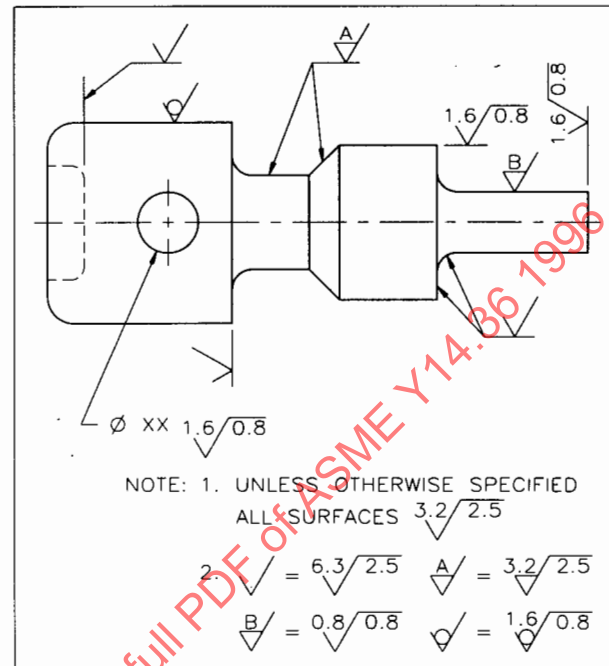


FIG. 2 LOCATION OF SURFACE TEXTURE SYMBOLS

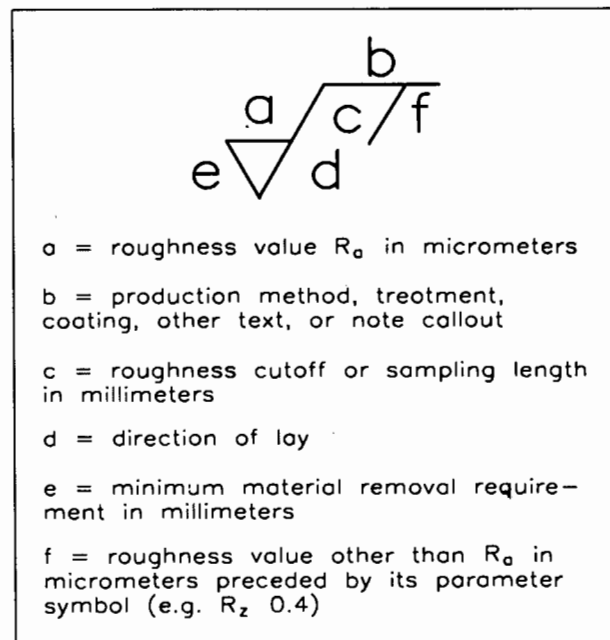


FIG. 3 SYMBOL VALUE APPLICATION

Both the symbol and the numerical value must be shown. See the R_z examples in Fig. 5.

4.6 Waviness Height

The principle parameter specified for waviness is the waviness height, W_t , defined in Section 1 of ASME B46.1. It must be specified to the right of the cutoff rating (similar to the placing of the S_m in Fig. 5).

4.7 Lay

Symbols for designating the direction of lay are shown and interpreted in Fig. 4.

4.8 Designations Other Than ASME B46.1-1995 Defaults

Certain measurement conditions are to be specified by notes. Some examples are special tip radii, evaluation length, cutoff rating, and type of filter.

5 EXAMPLE DESIGNATIONS

5.1 Examples

Fig. 5 illustrates examples of designations of R_a , lay, and roughness parameters other than R_a by insertion of values in appropriate positions relative to the symbol.

5.2 Symbols for Special or Multiple Operations

When surface roughness control of several operations is required within a given area, or on a given surface, surface qualities may be designated as in Fig. 6(a). If a surface must be produced by one particular process or a series of processes, they shall be specified as shown in Fig. 6(b). Where a surface requirement is needed on a portion of a designated surface, a note should be added at the symbol giving the requirements and the area involved. An example is illustrated in Fig. 6(c).

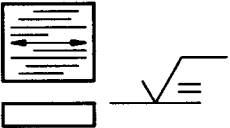
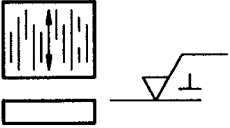
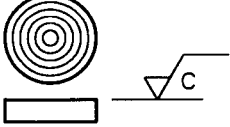
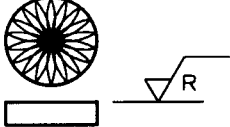
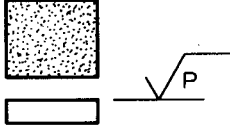
Lay Sym- bol	Meaning	Example Showing Direction of Tool Marks
— =	Lay approximately parallel to the line representing the surface to which the symbol is applied.	
⊥	Lay approximately perpendicular to the line representing the surface to which the symbol is applied.	
X	Lay angular in both directions to the line representing the surface to which the symbol is applied.	
M	Lay multidirectional.	
C	Lay approximately circular relative to the center of the surface to which the symbol is applied.	
R	Lay approximately radial relative to the center of the surface to which the symbol is applied.	
P	Lay particulate, non-directional, or protuberant.	

FIG. 4 LAY SYMBOLS

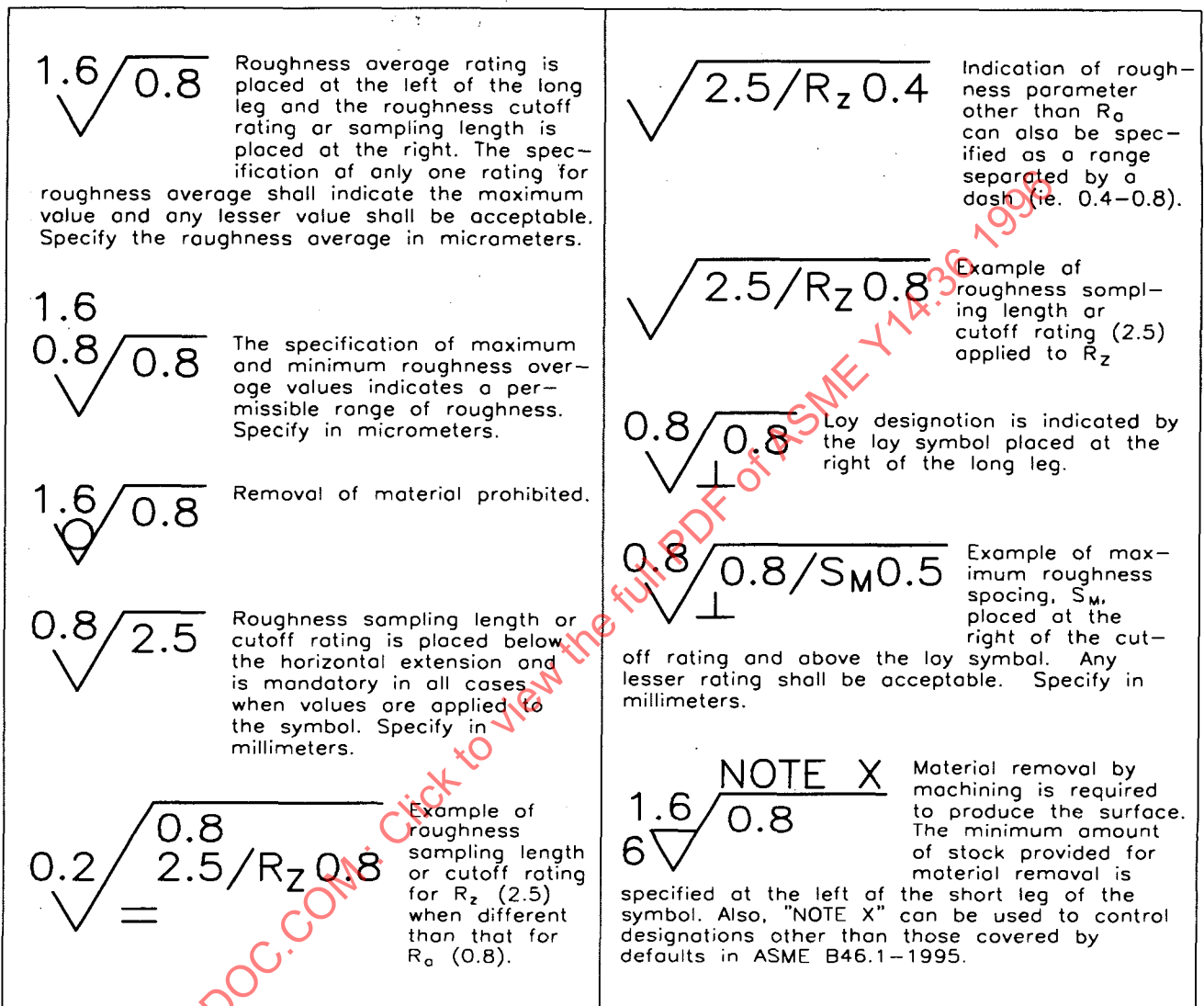


FIG. 5 EXAMPLES OF SURFACE TEXTURE SYMBOL APPLICATION

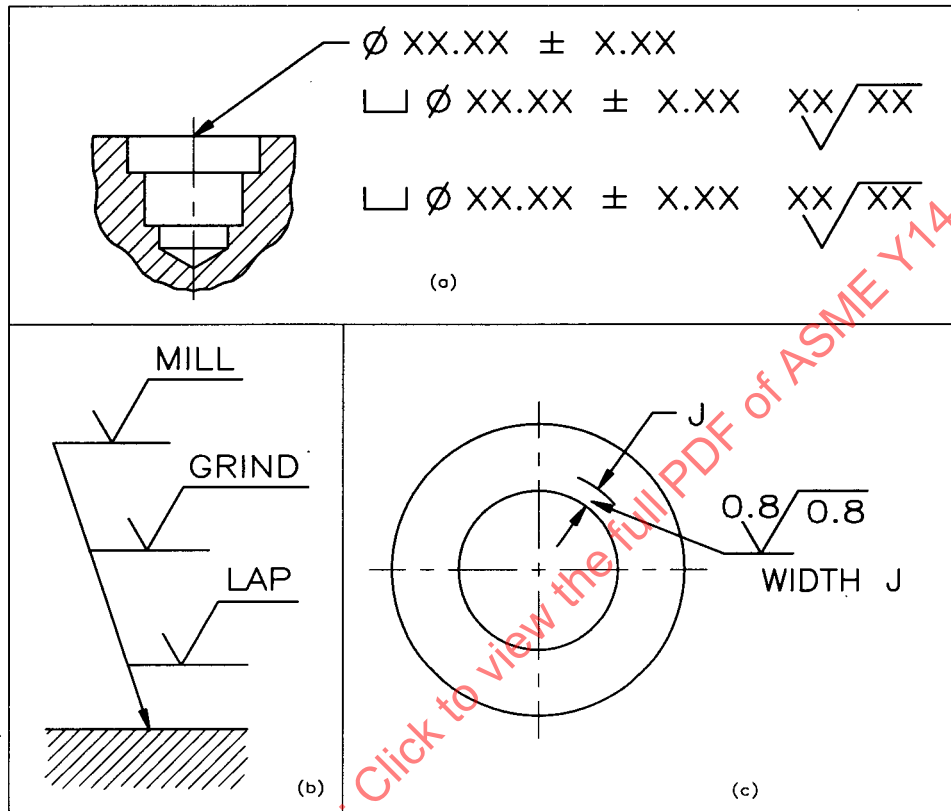


FIG. 6 EXAMPLES OF SPECIAL DESIGNATIONS