# INTERNATIONAL STANDARD

### ISO 10303-112

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Industrial automation systems and integration — Product data representation and exchange —

Part 112:

Integrated application resource:
Modelling commands for the exchange of
procedurally represented 2D CAD models

Systèmes d'automatisation industrielle et intégration — Représentation et échange de données de produits —

Partie 112: Ressources d'application intégrée: Commandes de modélisation pour l'échange de modèles 2D CAD représentés en modes opératoires





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### **Foreword**

ISO (the International Organization for Standardization) is a worldwide federation of national standards bodies (ISO member bodies). The work of preparing International Standards is normally carried out through ISO technical committees. Each member body interested in a subject for which a technical committee has been established has the right to be represented on that committee. International organizations, governmental and non-governmental, in liaison with ISO, also take part in the work. ISO collaborates closely with the International Electrotechnical Commission (IEC) on all matters of electrotechnical standardization.

International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of technical committees is to prepare International Standards Draft International Standards adopted by the technical committees are circulated to the member bodies for voting. Publication as an International Standard requires approval by at least 75% of the member bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this part of ISO 10303 may be the subject of patent rights. ISO shall not be held responsible for identifying any or all such patent rights.

ISO 10303-112 was prepared by Technical Committee ISO/TC 184, *Industrial automation systems and integration*, Subcommittee SC4, *Industrial data*.

ISO 10303 consists of a series of parts, under the general title *Industrial automation systems and integration*—*Product data representation and exchange*. The structure of ISO 10303 is described in ISO 10303-1.

Each part of ISO 10303 is a member of one of the following series: description methods, implementation methods, conformance testing methodology and framework, integrated generic resources, integrated application resources, application protocols, abstract test suites, application interpreted constructs, and application modules. This part is a member of the integrated application resources series. The integrated generic resources and the integrated application resources specify a single conceptual product data model.

A complete list of parts of ISO 10303 is available from the following URL:

http://www.tc184-sc4.org/titles/STEP\_Titles.htm

### Introduction

ISO 10303 is an International Standard for the computer-interpretable representation of product information and for the exchange of product data. The objective is to provide a neutral mechanism capable of describing products throughout their life cycle. This mechanism is suitable not only for neutral file exchange, but also as a basis for implementing and sharing product databases, and as a basis for archiving.

This part of ISO 10303 is a member of the integrated application resources series. This part of ISO 10303 specifies the **procedural\_sketch** schema.

This part of ISO 10303 provides general resources for the representation of modelling commands for the exchange of procedurally represented 2D CAD models. Procedural models have the advantage of being easy to edit, simply by changing values of parameters used as arguments of their constructional operations. Such models are said to embody design intent, in the sense that modifications to them conform to the method of creation used by their original creator, and they also comply with any constraints implied by the particular constructional operations used.

ISO 10303-55 specifies the resource constructs for the representation of models of the procedural or construction history type, defined in terms of the sequence of constructional operations used to build them. The mechanisms provided in ISO 10303-55 allow the use of entity data types specified in this part of ISO 10303 for representations of the operations.

The relationships of the schema in this part of ISO 10303 to other schemas that define the integrated resources of ISO 10303 are illustrated in Figure 1 using EXPRESS-G notation. EXPRESS-G is defined in ISO 10303-11:2004, Annex D. The schemas occurring in Figure 1 are components of ISO 10303 integrated resources, and they are specified in the following resource parts:

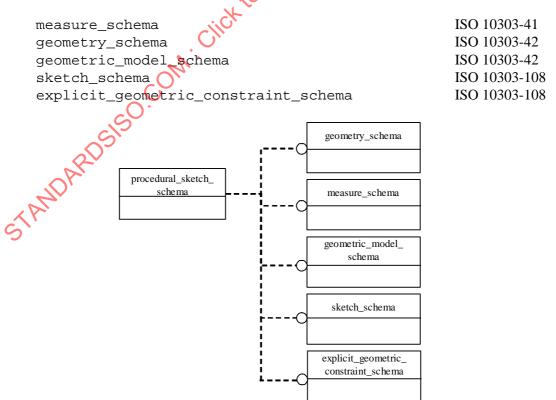


Figure 1 — Schema level diagram of relationships between the ISO 10303-112 schemas and other resource schemas

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## Industrial automation systems and integration — Product data representation and exchange —

### Part 112:

Integrated application resource: Modelling commands for the exchange of procedurally represented 2D CAD models

### 1 Scope

This part of ISO 10303 specifies the resource constructs for the representation of 2D modelling commands for use in the exchange of procedurally represented 2D CAD models. A procedural model is defined in terms of the sequence of 2D modelling operations used to build it.

The following are within the scope of this part of ISO 10303:

- entities representing creation commands for geometric elements such as lines, arcs, chamfers and fillets;
- entities representing transformation operations such as rotations and translations.

The following are outside the scope of this part of ISO 10303:

- the identification of selected entities by interactive picking in a procedural model;
- the specification of sequences of modelling commands;
- query, deletion and modification commands (except in the case where the modification is a transformation);
- dimensioning and constraining commands for 2D modelling.

The first and second capabilities in the out of scope list above are provided by ISO 10303-55, and the fourth by ISO 10303-108. This part of ISO 10303 is designed to be used in conjunction with those parts of ISO 10303.

### 2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For updated references, the latest edition of the referenced document (including any amendments) applies

ISO/IEC 8824-1, Information technology — Abstract Syntax Notation One (ASN.1) — Part 1: Specification of basic notation.

ISO 10303-1, Industrial automation systems and integration — Product data representation and exchange — Part 1: Overview and fundamental principles.

ISO 10303-11:2004, Industrial automation systems and integration — Product data representation and exchange — Part 11: Description methods: The EXPRESS language reference manual.

ISO 10303-41, Industrial automation systems and integration — Product data representation and exchange — Part 41: Integrated generic resource: Fundamentals of product description and support.

ISO 10303-42, Industrial automation systems and integration — Product data representation and exchange — Part 42: Integrated generic resource: Geometric and topological representation.

ISO 10303-55, Industrial automation systems and integration — Product data representation and exchange — Part 55: Integrated generic resource: Procedural and hybrid representation,

ISO 10303-108, Industrial automation systems and integration — Product data representation and exchange — Part 108: Integrated application resource: Parameterization and constraints for explicit geometric product models. JIIPDF of 150

#### Terms, definitions, and abbreviations 3

#### 3.1 Terms defined in ISO 10303-1

For the purposes of this document, the following term defined in ISO 10303-1 applies.

application.

#### 3.2 Terms defined in ISO 10303-11

For the purposes of this document, the following terms defined in ISO 10303-11 apply.

- entity;
- entity data type:
- instance.

#### Terms defined in ISO 10303-55 3.3

For the purposes of this document, the following terms defined in ISO 10303-55 apply.

- explicit selected elements;
- procedural model.

#### 3.4 Terms defined in ISO 10303-108

For the purposes of this document, the following terms defined in ISO 10303-108 apply.

- constraint;
- explicit constraint;

sketch.

#### 3.5 Other terms and definitions

For the purposes of this document, the following definition applies.

### 3.5.1

### sketch command

command for the creation of one or more sketch elements.

#### 3.6 **Abbreviations**

For the purposes of this part of ISO 10303 the following abbreviations apply:

CAD computer aided design

IR integrated resource (of ISO 10303)

#### **Procedural sketch** 4

#### Introduction 4.1

PDF 01150 10303-112:2006 The following EXPRESS declaration begins the procedural sketch schema and identifies the necessary

```
*)
SCHEMA procedural_sketch_schema;

REFERENCE FROM measure cc'
(count_measure
length
                                                                  -- ISO 10303-41
   plane_angle_measure(
   positive_length_measure,
   positive_plane_angle_measure,
   positive_ratio_measure);
REFERENCE FROM geometry_schema
                                                                  -- ISO 10303-42
  (cartesian point,
   circle
   conic,
   cross_product,
   curve,
   direction,
   geometric_representation_item,
   line,
   point_on_curve,
   trimmed_curve);
                                                                  -- ISO 10303-42
REFERENCE FROM geometric model schema
  (geometric_curve_set
   geometric_set);
REFERENCE FROM sketch schema
                                                                  -- ISO 10303-108
  (sketch_element_select);
```

```
REFERENCE FROM explicit_geometric_constraint_schema -- ISO 10303-108
  (near_point_relationship,
    non_negative_length_measure);
(*
```

NOTE 1 The schemas referenced above are specified in the following part of ISO 10303:

measure_schema	ISO 10303-41
geometry_schema	ISO 10303-42
geometric_model_schema	ISO 10303-42
sketch_schema	ISO 10303-108
explicit_geometric_constraint_schema	ISO 10303-108

NOTE 2 See annex D, Figures D.1 – D.16, for a graphical presentation of this schema.

### 4.2 Fundamental concepts and assumptions

The procedural sketch schema defines representations for a set of 2D modelling commands for the creation of a sketch. The intention is to provide a means for the exchange of procedural representations of sketches and other 2D geometric models.

NOTE 1 A common application of such a sketch is extrusion or rotation to generate a 3D model.

NOTE 2 The commands specified in this part of ISO 10303 are concerned purely with geometry. However, the capabilities of ISO 10303-108 may be used to parameterize or constrain elements of the created geometry.

### 4.2.1 Identification of selected entities

It is intended that **selected\_items\_in\_procedural\_shape\_rep** as defined in ISO 10303-55 shall be used for the identification of elements selected by the user from the CAD system screen.

### 4.2.2 Representation of construction history

The sequence of operations used to create a 2D sketch model is referred to as a construction history or a procedural model. This part of ISO 10303 is intended to be used in conjunction with ISO 10303-55, which provides the mechanisms to capture the sequence of operations.

EXAMPLE To represent a construction history, **procedural\_shape\_representation\_sequence** from ISO 10303-55 is used as follows

```
#10=PROCEDURAL_SHAPE_REPRESENTATION_SEQUENCE('Example',(#33,#34,#13,#14, #12),$,'sketch1');
#12=SKETCH_OPERATE_FILLET('Fillet1',#17,#18,2.,.T.);
#13=USER_SELECTED_SHAPE_ELEMENTS(",(#17));
#14=USER_SELECTED_SHAPE_ELEMENTS(",(#18));
#17=TRIMMED_CURVE(",#21,(#37),(#38),.T.,.CARTESIAN.);
#18=TRIMMED_CURVE(",#22,(#39),(#40),.T.,.CARTESIAN.);
#33=CREATE_LINE_SEGMENT_2_POINTS('line1',#37,#38);
#34=CREATE_LINE_SEGMENT_2_POINTS('line2',#39,#40);
```

NOTE 1 In the above example, the instance of **procedural\_shape\_representation\_sequence** uses instances of the entity **geometric\_representation\_item** (defined in ISO 10303-42) as arguments. Because the entities of this part of ISO 10303 are subtypes of **geometric\_representation\_item**, they can be used for this purpose.

NOTE 2 The above example is a part of the example in clause E.1 of Annex E. Some instances such as #21, #22 are omitted.

### 4.2.3 Representation of explicit constraints in a 2D sketch

This part of ISO 10303 is intended to be used in conjunction with ISO 10303-108 to represent explicit constraints among sketch elements.

EXAMPLE To represent explicit constraints, resources of ISO 10303-108 are used as shown in the following example

```
#10=PROCEDURAL_SHAPE_REPRESENTATION_SEQUENCE('Example',(#35,#36,#15,#16,#11),$,'sketch 1');
#11=PARALLEL_GEOMETRIC_CONSTRAINT('constraint1',",(#23),(#24));
#15=USER_SELECTED_SHAPE_ELEMENTS(",(#19));
#16=USER_SELECTED_SHAPE_ELEMENTS(",(#20));
#19=TRIMMED_CURVE(",#23,(#41),(#42),T.,.CARTESIAN.);
#20=TRIMMED_CURVE(",#24,(#43),(#44),.T.,.CARTESIAN.);
#23=LINE(",#41,#27);
#24=LINE(",#43,#28);
#35=CREATE_LINE_SEGMENT_2_POINTS('line3',#41,#42);
#36=CREATE_LINE_SEGMENT_2_POINTS('line4',#43,#44);
```

NOTE 1 In the above example, the instance of **parallel\_geometric\_constraint** from ISO 10303-108 uses two instances of line (as defined in ISO 10303-42) as arguments. According to the mechanism of ISO 10303-55, these instances represent the explicit geometry of instances #35 and #36. As a result, the instance of **parallel\_geometric\_constraint** effectively constrains the geometry created by instances #35 and #36.

NOTE 2 The above example is a part of the example in clause E. of Annex E. Some instances such as #41, #43 are omitted.

### 4.3 Procedural sketch type definitions

### 4.3.1 polygon\_circle\_type

A **polygon\_circle\_type** specifies the relationship between the polygon and the circle used to create it.

### **EXPRESS** specification:

```
*)
TYPE polygon_circle_type = ENUMERATION OF
  (inscribed,
    circumscribed);
END_TYPE;
(*
```

Enumerated item definitions:

**inscribed**: the polygon to be created is inscribed in the circle.

**circumscribed**: the polygon to be created is circumscribed about the circle.

### 4.3.2 circle\_or\_circular\_arc

A **circle\_or\_circular\_arc** selects a circle or circular arc. A circular arc is represented by the **trimmed\_curve** entity from ISO 10303-42, with the restriction that its basis curve shall be of type **circle** as defined in ISO 10303-42.

```
* )
TYPE circle_or_circular_arc = SELECT
  (circle,
   trimmed_curve);
WHERE
 WR1: circular_type(SELF);
END TYPE;
```

### Formal propositions:

WR1: If the type of the selected instance is **trimmed\_curve** then its attribute **basis\_curve** shall be of type circle.

#### 4.3.3 line\_or\_trimmed\_line

A line\_or\_trimmed\_line selects a line or trimmed line. A trimmed line is represented by the in state of the st trimmed\_curve entity from ISO 10303-42, with the restriction that its basis curve shall be of type line as defined in ISO 10303-42.

### **EXPRESS** specification:

```
TYPE line_or_trimmed_line = SELECT
  (line,
   trimmed_curve);
WHERE
 WR1: linear_type(SELF);
END TYPE;
```

### Formal propositions:

WR1: If the type of the selected instance is trimmed\_curve then its attribute basis\_curve shall be of type line.

#### 4.3.4 rotation direction

A **rotation direction** specifies the sense of rotation.

### EXPRESS specification:

```
* )
TYPE rotation_direction = ENUMERATION OF
  (CW,
   CCW)
END TYPE;
```

### **Enumerated item definitions:**

cw: the sense of rotation is clockwise.

ccw: the sense of rotation is counterclockwise.

#### 4.3.5 ps\_sketch\_element\_select

A **ps\_sketch\_element\_select** selects a type of sketch or sketch transformation.

### **EXPRESS** specification:

```
*)
TYPE ps_sketch_element_select = SELECT BASED_ON sketch_element_select WITH
  (sketch_create_curve_element,
    sketch_create_pattern_element,
    sketch_operate_transform);
END_TYPE;
(*
```

### 4.4 procedural\_sketch entity definitions

### 4.4.1 sketch\_command

A **sketch\_command** represents the creation of a new sketch element or the transformation of an existing sketch element.

### **EXPRESS** specification:

```
*)
ENTITY sketch_command
ABSTRACT SUPERTYPE OF (ONEOF (sketch_create_curve_element, sketch_create_pattern_element, sketch_operate_transform));
END_ENTITY;
(*
```

### 4.4.2 sketch\_create\_curve\_element

A **sketch\_create\_curve\_element** is a type of **sketch\_command** and **geometric\_representation\_item** that specifies types of curve creation.

### **EXPRESS** specification:

```
*)
ENTITY sketch_create_curve_element

ABSTRACT SUPERTYPE OF (ONEOF (create_line_segment, create_centreline, create_polyline, create_rectangle, create_polygon, create_circular_arc, create_circle, create_ellipse, create_spline, create_parabolic_arc, create_fillet, create_chamfer, create_divided_curve))
SUBTYPE OF (sketch_command, geometric_representation_item);
WHERE

WR1: SELF\geometric_representation_item.dim = 2;
END_ENTITY;
(*
```

### Formal propositions:

**WR1**. The dimension of this entity shall be 2D.

### 4.4.3 create\_line\_segment

A **create\_line\_segment** is a type of **sketch\_create\_curve\_element** that specifies types of line segment creation.

```
*)
ENTITY create_line_segment
ABSTRACT SUPERTYPE OF (ONEOF (create_line_segment_2_points,
```

```
create line segment point tangent, create line segment 2 tangents))
  SUBTYPE OF (sketch_create_curve_element);
END ENTITY;
( *
```

#### 4.4.4 create\_line\_segment\_2\_points

A create\_line\_segment\_2\_points is a type of create\_line\_segment that creates a line segment with two given end points.

NOTE The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
0303.112:2006
*)
ENTITY create_line_segment_2_points
   SUBTYPE OF (create_line_segment);
   start_point: cartesian_point;
                                      : cartesian_point;
    end_point
  WR1: distance_between_cartesian_points(start_point, end_point) <> 0.0;
ND_ENTITY;

*

ttribute definitions:

art_point: the start point of the line segment.

d_point: the end point of the line segment.

prmal propositions:

/R1: The start point and the end point shall have distinct positions
WHERE
END ENTITY;
( *
```

### Attribute definitions:

**start\_point**: the start point of the line segment.

end\_point: the end point of the line segment.

### Formal propositions:

**WR1**: The start point and the end point shall have distinct positions.

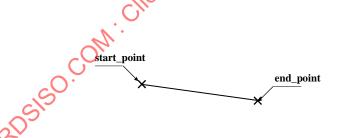


Figure 2 — create\_line\_segment\_2\_points

### create\_line\_segment\_point\_tangent

A create\_line\_segment\_point\_tangent is a type of create\_line\_segment that creates a line segment which is starting from a given start point and is tangential to a given curve. The end point of the line segment is the point of tangency with the tangent\_curve.

**NOTE** The point and the curve referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

\* )

### Attribute definitions:

**start\_point**: the start point of the line segment.

tangent\_curve: the curve tangential to the line.

**tangent\_near\_point**: the **near\_point\_relationship** instance giving the approximate location of an intended tangency to the curve.

### Formal propositions:

WR1: The associated curve for the specified near point shall correspond to the tangent curve.

### 4.4.6 create line segment 2 tangents

A **create\_line\_segment\_2\_tangents** is a type of **create\_line\_segment** that creates a line segment tangential to 2 given curves. The start and end points of the line segment are the points of tangency with the first and second curves, respectively.

NOTE The first and second curves referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
ENTITY create_line_segment_2_tangents
 SUBTYPE OF (create_line_segment);
                    :curve;
  first_curve
 first_near_point(
                       : near_point_relationship;
                          : curve;
  second curve
  second_near_point : near_point_relationship;
WHERE
  WR1: first curve <> second_curve;
  WR2: first_near_point\representation_item_relationship.
      relating_representation_item :=: first_curve;
  WR3:\second_near_point\representation_item_relationship.
      relating_representation_item :=: second_curve;
END_ENTITY;
```

### Attribute definitions:

**first\_curve**: the first curve tangential to the line segment.

**first\_near\_point**: the first **near\_point\_relationship** instance giving the approximate location of an intended tangency to the first curve.

**second\_curve**: the second curve tangential to the line segment.

**second\_near\_point**: the second **near\_point\_relationship** instance giving the approximate location of an intended tangency to the second curve.

### Formal propositions:

**WR1**: The first curve shall be different from the second curve.

**WR2**: The associated curve for the specified first near point shall correspond to the first curve.

**WR3**: The associated curve for the specified second near point shall correspond to the second curve.

#### 4.4.7 create\_centreline

A create\_centreline is a type of sketch\_create\_curve\_element that creates a centreline passing through two points in the sketch plane. A centreline is an auxiliary geometric element intended for use as an axis of rotation or symmetry.

The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### EXPRESS specification:

```
not of 150
*)
ENTITY create_centreline
 SUBTYPE OF (sketch_create_curve_element);
  first_ref_point : cartesian_point;
 second_ref_point
                          : cartesian_point;
WHERE
 WR1: distance_between_cartesian_points(first_ref_point, second_ref_point)
      <> 0.0;
END ENTITY;
```

### Attribute definitions:

**first\_ref\_point**: the first reference point on the centreline.

**second ref point**: the second reference point on the centreline.

### Formal propositions

**WR1**: The first reference point and the second reference point shall have distinct positions.

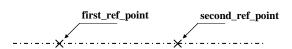


Figure 3 — create\_centreline

#### 4.4.8 create\_polyline

A create\_polyline is a type of sketch\_create\_curve\_element that creates a polyline connecting a sequence of points on a plane.

NOTE All the points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_polyline
 SUBTYPE OF (sketch_create_curve_element);
             : LIST [3:?] OF cartesian_point;
 points
 WR1: distinct_points(points);
END_ENTITY;
( *
```

### Attribute definitions:

**points**: the sequence of input points.

### Formal propositions:

OK of 150 10303-112:2006 tine. **WR1**: Any two successive points of the **points** list shall have distinct positions.

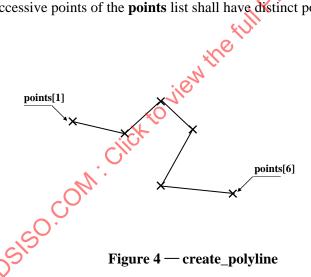


Figure 4 — create\_polyline

#### 4.4.9 create\_rectangle

A create\_rectangle is a type of sketch\_create\_curve\_element that creates a rectangle in terms of three points. The first two points define the width and the rotation angle of the rectangle. The perpendicular distance of the third point from the line joining the first two points defines the height of the rectangle.

The three points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
* )
ENTITY create rectangle
  SUBTYPE OF (sketch_create_curve_element);
```

```
first_point : cartesian_point;
second_point : cartesian_point;
third_point : cartesian_point;
WHERE
   WR1: non_collinear_2d_points (first_point, second_point, third_point);
END_ENTITY;
(*
```

### Attribute definitions:

**first\_point**: the first point defining the rectangle.

**second\_point**: the second point, which together with the first point defines the length and direction of one side of the rectangle.

third\_point: the third point, which together with the first two points defines the height of the rectangle.

### Formal propositions:

**WR1**: The three points shall not be collinear.

NOTE 2 The use in **WR1** of function **non\_collinear\_2d\_points** defined in clause 4.5.2 ensures that no two of the defining points are coincident.

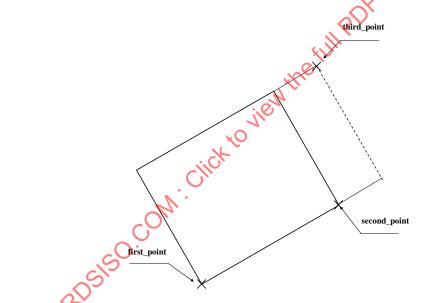


Figure 5 — create\_rectangle

### 4.4.10 create\_polygon

A **create\_polygon** is a type of **sketch\_create\_curve\_element** that creates a regular n-sided polygon which is either inscribed in a circle or circumscribed about a circle, the choice being indicated by the value of the attribute **circle\_type**.

NOTE The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
*)
ENTITY create_polygon
```

```
SUBTYPE OF (sketch_create_curve_element);
 polygon_sides
                         : count_measure;
 centre_point
                         : cartesian_point;
 start_point
                         : cartesian_point;
 circle_type
                          : polygon_circle_type;
 circle radius
                          : positive length measure;
 WR1: distance_between_cartesian_points(centre_point, start_point) <> 0.0;
END ENTITY;
```

### Attribute definitions:

polygon\_sides: the number of sides of the polygon.

**centre point**: the centre point of the polygon.

**start\_point**: the start point of the polygon.

circle\_type: the enumeration value that defines the relationship (inscribed or circumscribed) between of of Isc the polygon and the circle.

circle radius: the radius of the circle

### Formal propositions:

**WR1**: The centre point and the start point shall have distinct positions.

#### 4.4.11 create\_circular\_arc

A create\_circular\_arc is a type of sketch\_create\_curve\_element that specifies types of circular arc creation.

### **EXPRESS** specification:

```
* )
ENTITY create circular arc
 ABSTRACT SUPERTYPE OF ONEOF (create_circular_arc_concentric,
  create_circular_are_3_tangents, create_circular_arc_centre_ends,
  create_circular_arc_start_centre_angle,
 create_circular_arc_start_centre_length,
  create_circular_arc_start_end_angle,
  create_circular_arc_start_end_direction,
  create_circular_arc_start_end_radius, create_circular_arc_3_points,
  create circular_arc_angles))
  SUBTYPE OF (sketch_create_curve_element);
END_ENTITY;
  5
```

#### 4.4.12 create circular arc concentric

A create\_circular\_arc\_concentric is a type of create\_circular\_arc that creates a circular arc with the specified start and end points and is concentric with a given circle or circular arc.

The two points and the curve referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
* )
ENTITY create_circular_arc_concentric
  SUBTYPE OF (create_circular_arc);
                                 : circle_or_circular_arc;
 reference_curve
                                 : cartesian_point;
  start_point
  end_point
                                 : cartesian point;
  arc rotation direction
                                 : rotation direction;
  WR1: distance_between_cartesian_points(start_point, end_point) <> 0.0;
 WR2: distance_between_cartesian_points(start_point,
       centre_of_circle_or_circular_arc(reference_curve)) =
                                          Will Polit of 180 10303-112:2006
       distance_between_cartesian_points (end_point,
       centre of circle or circular arc(reference curve));
END ENTITY;
```

### Attribute definitions:

**reference\_curve**: the entity used to determine the centre point of the arc.

**start\_point**: the start point of the arc.

**end point**: the end point of the arc.

**arc\_rotation\_direction**: the rotation direction of the arc.

### Formal propositions:

**WR1**: The start point and the end point shall have distinct positions.

WR2: The start\_point and the end\_point shall be equidistant from the centre-point of the reference curve.

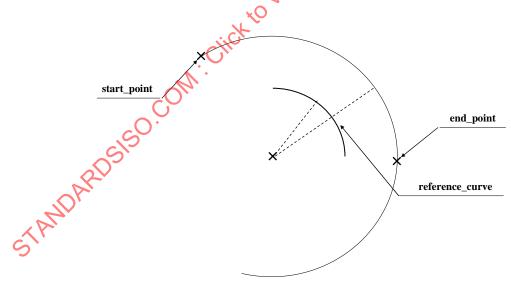


Figure 6 — create\_circular\_arc\_concentric

#### 4.4.13 create\_circular\_arc\_3\_tangents

A create circular arc 3 tangents is a type of create circular arc that creates a circular arc tangential to 3 given curves. The start and end points of the arc are the points of tangency with the first and third curves, respectively.

NOTE The three curves and the three points involved in the referenced near-point relationships shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
*)
ENTITY create_circular_arc_3_tangents
 SUBTYPE OF (create_circular_arc);
  first_curve
                          : curve;
  first_near_point
                          : near_point_relationship;
                         : curve;
  second_curve
                          : near_point_relationship;
  second_near_point
                          : curve;
  third_curve
  third_near_point
                          : near point relationship;
WHERE
  WR1: first_curve <> second_curve;
  WR2: second_curve <> third_curve;
  WR3: third_curve <> first_curve;
  WR4: first_near_point\representation_item_relationship.
       relating_representation_item :=: first_curve;
  WR5: second_near_point\representation_item_relationship.
       relating_representation_item :=: second_curve;
  WR6: third_near_point\representation_item_relationship
       relating_representation_item :=: third_curve;
                                       ine full PDF
END_ENTITY;
```

### **Attribute definitions:**

**first\_curve**: the first curve tangential to the arc.

first\_near\_point: the first near\_point\_relationship instance giving the approximate location of an intended tangency to the first curve.

**second curve**: the second curve tangential to the arc.

**second\_near\_point**: the second **near\_point\_relationship** instance giving the approximate location of an intended tangency to the second curve.

third\_curve: the third curve tangential to the arc.

third\_near\_point: the third near\_point\_relationship instance giving the approximate location of an intended tangency to the third curve.

### Formal propositions:

**WR1**: The first curve shall be different from the second curve.

**WR2**: The second curve shall be different from the third curve.

**WR3**: The third curve shall be different from the first curve.

**WR4**: The associated curve for the specified first near point shall correspond to the first curve.

**WR5**: The associated curve for the specified second near point shall correspond to the second curve.

**WR6**: The associated curve for the specified third near point shall correspond to the third curve.

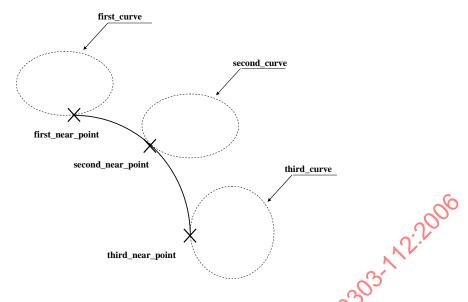


Figure 7 — create\_circular\_arc\_3\_tangents

### 4.4.14 create\_circular\_arc\_centre\_ends

A create\_circular\_arc\_centre\_ends is a type of create\_circular\_arc that creates a circular arc in terms of a centre point and two end points. As this information alone defines two arcs, the attribute arc\_rotation\_direction is provided to specify which arc is selected.

NOTE The three points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_circular_arc_centre_ends
  SUBTYPE OF (create_circular_arc);
 centre_point
                                 : cartesian_point;
 start_point
                                 : cartesian_point;
 end_point
                                 : cartesian point;
 arc_rotation_direction
                                 : rotation_direction;
WHERE
 WR1: three_distinct_points(start_point, end_point, centre_point);
 WR2: distance between_cartesian_points (centre_point, start_point) =
       distance_between_cartesian_points (centre_point, end_point);
END ENTITY;
```

### Attribute definitions:

**centre\_point**: the centre point of the arc.

**start\_point**: the start point of the arc.

**end\_point**: the end point of the arc.

arc\_rotation\_direction: the rotation direction of the arc.

Formal propositions:

**WR1**: The start point, the end point and the centre point shall have distinct positions.

WR2: The start point and the end point shall be equidistant from the centre point.

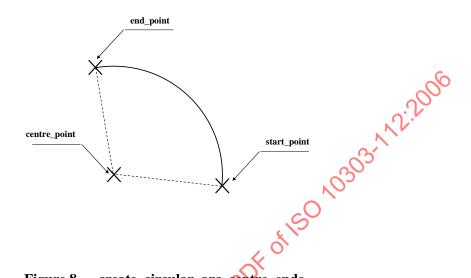


Figure 8 — create\_circular\_arc\_centre\_ends

### 4.4.15 create\_circular\_arc\_start\_centre\_angle

A create\_circular\_arc\_start\_centre\_angle is a type of create\_circular\_arc that creates a circular arc in terms of a start point, a centre point and an angle of end position. As this information alone defines two arcs, the attribute arc\_rotation\_direction is provided to specify which arc is selected.

NOTE The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
*)

ENTITY create_circular_arc_start_centre_angle

SUBTYPE OF (create_circular_arc);

centre_point : cartesian_point;

start_point : cartesian_point;

end_angle : positive_plane_angle_measure;

arc_rotation_direction : rotation_direction;

WHERE

WR1: distance_between_cartesian_points(centre_point, start_point) <> 0.0;

END_ENTITY;

(*
```

### Attribute definitions:

**centre\_point**: the centre point of the arc.

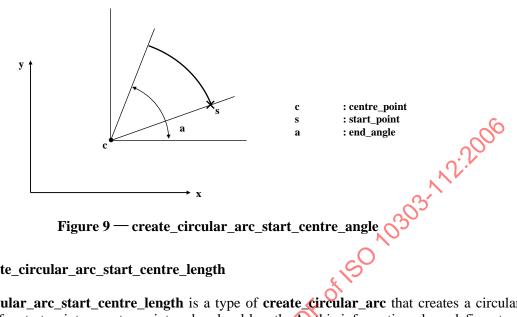
**start\_point**: the start point of the arc.

end\_angle: the end angle of the arc.

arc\_rotation\_direction: the rotation direction of the arc.

### Formal propositions:

**WR1**: The centre point and the start point shall have distinct positions.



#### 4.4.16 create circular arc start centre length

A create\_circular\_arc\_start\_centre\_length is a type of create\_circular\_arc that creates a circular arc in terms of a start point, a centre point and a chord length. As this information alone defines two arcs, the attribute **arc\_rotation\_direction** is provided to specify which arc is selected.

The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_circular_arc_start_centre_length
 SUBTYPE OF (create_circular_arc);
  centre_point
                                    cartesian point;
  start_point
                                    cartesian_point;
  chord_length
                                    positive_length_measure;
  arc rotation direction
                                    rotation direction;
                between_cartesian_points(centre_point, start_point) <> 0.0;
  WR1: distance
END ENTITY;
( *
```

### Attribute definitions:

centre point: the centre point of the arc.

**start\_point**: the start point of the arc.

**chord\_length**: length of chord of the arc.

**arc rotation direction**: the rotation direction of the arc.

### Formal propositions:

**WR1**: The centre point and the start point shall have distinct positions.

#### 4.4.17 create\_circular\_arc\_start\_end\_angle

A create\_circular\_arc\_start\_end\_angle is a type of create\_circular\_arc that creates a circular arc in terms of a start point, an end point and an included angle for the arc. As this information alone defines two arcs, the attribute arc rotation direction is provided to specify which arc is selected.

The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_circular_arc_start_end_angle
 SUBTYPE OF (create_circular_arc);
                                  : cartesian_point;
 start_point
 end_point
                                  : cartesian point;
 arc_angle
                                  : positive_plane_angle_measure;
 arc_rotation_direction
                                  : rotation_direction;
WHERE
                                      and end of the full PDF of ISO
 WR1: distance_between_cartesian_points(start_point, end_point) <> 0.0;
END_ENTITY;
( *
```

### **Attribute definitions:**

**start\_point**: the start point of the arc.

**end\_point**: the end point of the arc.

arc\_angle: the included angle of the arc.

arc\_rotation\_direction: the rotation direction of the arc.

### Formal propositions:

**WR1**: The start point and the end point shall have distinct positions.

#### 4.4.18 create\_circular\_are\_start\_end\_direction

A create circular arc startenddirection is a type of create circular arc that creates a circular arc in terms of a start point, an end point and a tangential direction at the start point of the arc.

The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_circular_arc_start_end_direction
 SUBTYPE OF (create_circular_arc);
                          : cartesian_point;
  start_point
  end_point
                    : cartesian_point;
 start_direction
                         : direction;
WHERE
 WR1: distance_between_cartesian_points(start_point, end_point) <> 0.0;
END_ENTITY;
```

### Attribute definitions:

**start\_point**: the start point of the arc.

**end\_point**: the end point of the arc.

**start direction**: tangential direction of the start point of the arc.

### Formal propositions:

**WR1**: The start point and the end point shall have distinct positions.

#### 4.4.19 create\_circular\_arc\_start\_end\_radius

A create\_circular\_arc\_start\_end\_radius creates a circular arc in terms of a start point, an end point and a radius. As this information alone defines two arcs, the attribute arc\_rotation\_direction is provided to specify which arc is selected.

The two points referred to in the definition of this entity shall be explicitly represented, through the **NOTE** use of the ISO 10303-55 selection mechanism.

### EXPRESS specification:

```
of 150 no.
ENTITY create circular arc start end radius
 SUBTYPE OF (create_circular_arc);
                                 : cartesian_point
 start_point
                                 : cartesian point;
 end_point
                                 : positive length_measure;
 radius
 arc rotation direction
                                 : rotation_direction;
 WR1: distance_between_cartesian_points(start_point, end_point) <> 0.0;
END_ENTITY;
```

### Attribute definitions:

start\_point: the start point of the arc

end point: the end point of the arc.

radius: the radius of the arc

**arc\_rotation\_direction**: the rotation direction of the arc.

### Formal propositions:

**WR1.** The start point and the end point shall have distinct positions.

#### 4.4.20 create\_circular\_arc\_3\_points

A create\_circular\_arc\_3\_points is a type of create\_circular\_arc that creates a circular arc passing through three given points.

The three points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
* )
ENTITY create_circular_arc_3_points
 SUBTYPE OF (create_circular_arc);
 first_point
                          : cartesian_point;
  second_point
                           : cartesian_point;
  third_point
                           : cartesian point;
  WR1: non_collinear_2d_points (first_point, second_point, third_point);
END ENTITY;
```

### Attribute definitions:

**first\_point**: the start point of the arc.

**second point**: an intermediate point on the arc.

**third\_point**: the end point of the arc.

### Formal propositions:

**WR1**: The three points shall not be collinear.

150,10303-172:2006 The use in **WR1** of function **non\_collinear\_2d\_points** defined in clause 4.5.2 ensures that no two NOTE 2 of the defining points are coincident.

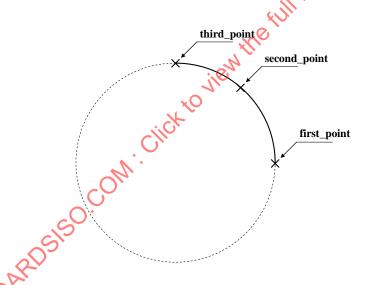


Figure 10 — create\_circular\_arc\_3\_points

### create\_circular\_arc\_angles

A create circular arc angles is a type of create circular arc that creates a circular arc in terms of a centre point, a start angle, an end angle and a radius. The start angle and the end angle are measured counterclockwise relative to the horizontal direction (1,0).

NOTE The point referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
* )
ENTITY create_circular_arc_angles
  SUBTYPE OF (create_circular_arc);
  centre_point
                           : cartesian_point;
  radius
                           : positive_length_measure;
  start_angle
                           : plane_angle_measure;
  end angle
                           : plane angle measure;
WHERE
  WR1: start_angle <> end_angle;
END ENTITY;
( *
```

### Attribute definitions:

**centre\_point**: the centre point of the arc.

radius: the radius of the arc.

**start\_angle**: the start angle of the arc.

end\_angle: the end angle of the arc.

### Formal propositions:

**WR1**: The start angle shall be different from the end angle.

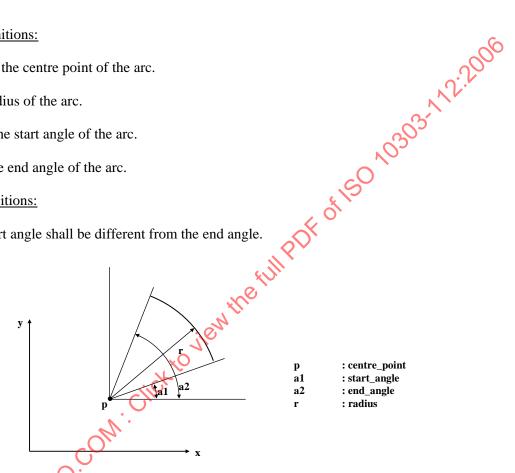


Figure 11 — create\_circular\_arc\_angles

#### create circle 4.4.22

A create\_circle is a type of sketch\_create\_curve\_element that specifies types of circle creation.

The point referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
*)
ENTITY create_circle
 ABSTRACT SUPERTYPE OF (ONEOF (create_circle_centre_point,
  create_circle_concentric, create_circle_3_tangents,
  create_circle_2_points, create_circle_3_points))
  SUBTYPE OF (sketch_create_curve_element);
END ENTITY;
```

#### 4.4.23 create\_circle\_centre\_point

A create\_circle\_centre\_point is a type of create\_circle that creates a circle in terms of a centre point and a radius.

**NOTE** The point referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
PDF of 150 10303-112:2006
* )
ENTITY create_circle_centre_point
 SUBTYPE OF (create_circle);
  centre_point
                          : cartesian_point;
                          : positive length measure;
 radius
END_ENTITY;
```

### **Attribute definitions:**

**centre\_point**: the centre point of the circle.

radius: the radius of the circle.

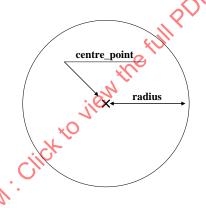


Figure 12 — create\_circle\_centre\_point

#### 4.4.24 create\_circle\_concentric

A create\_circle concentric is a type of create\_circle that creates a circle that has a specified radius and the same centre point as a reference circle or circular arc.

The reference element referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
* )
ENTITY create_circle_concentric
 SUBTYPE OF (create_circle);
 reference_element : circle_or_circular_arc;
                          : positive_length_measure;
 radius
END ENTITY;
```

### Attribute definitions:

reference\_element: the circle or circular arc whose centre point defines the centre of the circle to create.

radius: the radius of the circle.

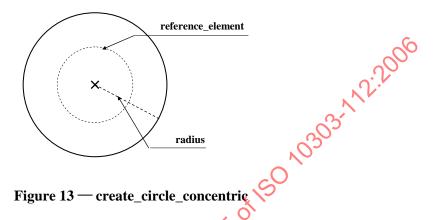


Figure 13 — create\_circle\_concentric

#### 4.4.25 create\_circle\_3\_tangents

A create\_circle\_3\_tangents is a type of create\_circle that creates a circle tangential to three given entities.

The three curves and the three points involved in the referenced near-point relationships shall be NOTE explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_circle_3_tangents
 SUBTYPE OF (create_circle);
 first_curve
                            curve;
 first near point
                            near_point_relationship;
 second_curve
                            curve;
  second_near_point
                            near_point_relationship;
  third_curve
                           : curve;
  third_near_point
                           : near_point_relationship;
WHERE
  WR1: first_curve <> second_curve;
 WR2: second_curve <> third_curve;
 WR3: third_curve <> first_curve;
 WR4: first_near_point\representation_item_relationship.

  relating_representation_item :=: first_curve;

 WR5: second near point\representation item relationship.
       relating representation item :=: second curve;
 WR6: third_near_point\representation_item_relationship.
       relating_representation_item :=: third_curve;
END ENTITY;
( *
```

### Attribute definitions:

**first\_curve**: the first curve tangential to the circle.

**first\_near\_point**: the first **near\_point\_relationship** instance giving the approximate location of an intended tangency to the first curve.

**second\_curve**: the second curve tangential to the circle.

**second\_near\_point**: the second **near\_point\_relationship** instance giving the approximate location of an intended tangency to the second curve.

**third\_curve**: the third curve tangential to the circle.

**third\_near\_point**: the third **near\_point\_relationship** instance giving the approximate location of an intended tangency to the third curve.

### Formal propositions:

**WR1**: The first curve shall be different from the second curve.

**WR2**: The second curve shall be different from the third curve.

WR3: The third curve shall be different from the first curve.

**WR4**: The associated curve for the specified first near point shall correspond to the first curve.

**WR5**: The associated curve for the specified second near point shall correspond to the second curve.

**WR6**: The associated curve for the specified third near point shall correspond to the third curve.

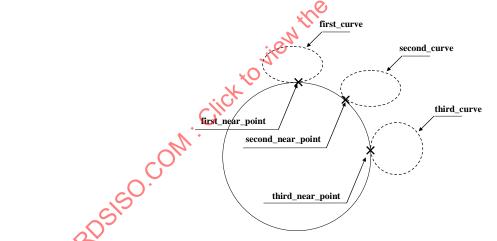


Figure 14 — create\_circle\_3\_tangents

### 4.4.26 create\_circle\_2\_points

A **create\_circle\_2\_points** is a type of **create\_circle** that creates a circle in terms of two points, which are interpreted as end points of a diameter of the circle.

NOTE The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
*)
ENTITY create_circle_2_points
SUBTYPE OF (create_circle);
```

```
first point
                           : cartesian point;
  second_point
                           : cartesian_point;
DERIVE
  diameter: length_measure := distance_between_cartesian_points
  (first_point, second_point);
WHERE
  WR1: distance between cartesian points(first point, second point) <> 0.0;
END_ENTITY;
( *
```

### **Attribute definitions:**

**first\_point**: the first point on the circle.

**second point**: the second point on the circle.

**diameter**: the diameter of the circle.

### Formal propositions:

**WR1**: The first point and the second point shall have distinct positions.

#### 4.4.27 create\_circle\_3\_points

as. 60 10303-112:2006 A create\_circle\_3\_points is a type of create\_circle that creates a circle passing through three given points.

The three points referred to in the definition of this entity shall be explicitly represented, through NOTE 1 the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
* )
ENTITY create_circle_3_points
 SUBTYPE OF (create_circle/;
                            cartesian_point;
 first_point
                           : cartesian_point;
 second_point
  third point
                             cartesian point;
  WR1: non_collinear
                        points (first_point, second_point, third_point);
END ENTITY;
```

### Attribute definitions:

**first\_point**: the first point on the circle.

**second\_point**: the second point on the circle.

**third\_point**: the third point on the circle.

### Formal propositions:

**WR1**: The three defining points shall not be collinear.

The use in WR1 of the function non\_collinear\_2d\_points defined in clause 4.5.2 ensures that no NOTE 2 two of the defining points are coincident.

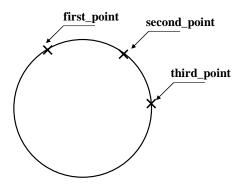


Figure 15 — create\_circle\_3\_points

### 4.4.28 create ellipse

A create\_ellipse is a type of sketch\_create\_curve\_element that specifies types of ellipse creation.

### **EXPRESS** specification:

```
*)
ENTITY create_ellipse
ABSTRACT SUPERTYPE OF (ONEOF (create_ellipse_3_points, create_ellipse_centre_point))
SUBTYPE OF (sketch_create_curve_element);
END_ENTITY;
(*
```

### 4.4.29 create\_ellipse\_3\_points

A **create\_ellipse\_3\_points** is a type of **create\_ellipse** that creates an ellipse in terms of three given points. The first two points are interpreted as end points of one axis of the created ellipse, and the third point is used to determine the length of the second semi-axis of the ellipse. The length of its projection onto the line defined by the first two points defines the second semi-axis length.

NOTE The three points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

### **EXPRESS** specification:

```
*)
ENTITY create_ellipse_3_points
   SUBTYPE OF (create_ellipse);
   first_point : cartesian_point;
   second_point : cartesian_point;
   third_point : cartesian_point;
WHERE
   WR1: non_collinear_2d_points(first_point, second_point, third_point);
END_ENTITY;
(*
```

### Attribute definitions:

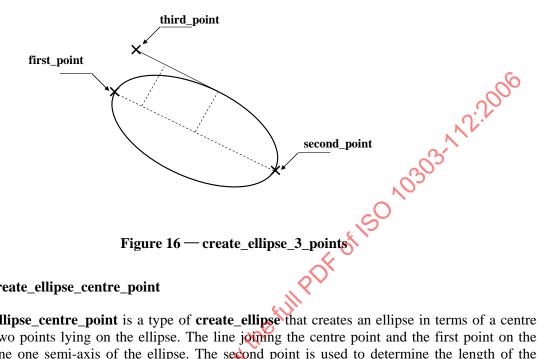
**first\_point**: the first point, which determines one end of a semi-axis of the ellipse.

**second point**: the second point, which determines the other end of the same semi-axis of the ellipse.

**third\_point**: the third point, which determines the length of the other semi-axis of the ellipse.

### Formal propositions:

**WR1**: The first point, the second point and the third point shall not be collinear.



#### 4.4.30 create\_ellipse\_centre\_point

A create\_ellipse\_centre\_point is a type of create\_ellipse that creates an ellipse in terms of a centre point and two points lying on the ellipse. The line joining the centre point and the first point on the ellipse define one semi-axis of the ellipse. The second point is used to determine the length of the second semi-axis of the ellipse. The length of its projection onto the line defined by the first two points defines that length.

The three points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

```
EXPRESS specification:
```

```
* )
ENTITY create_ellipse_centre_point
  SUBTYPE OF (create_ellipse);
  centre_point
                          : cartesian_point;
  first_point
                           : cartesian_point;
  second_point
                           : cartesian_point;
WHERE
      non_collinear_2d_points(centre_point, first_point, second_point);
 WR1:
END_ENTITY;
(* 🥎
```

### **Attribute definitions:**

**centre\_point**: the centre point of the ellipse.

**first\_point**: the point used, together with the centre point, to define the first semi-axis of the ellipse.

**second\_point**: the point, which determines the length along the other semi-axis of the ellipse.

Formal propositions:

**WR1**: The centre point, the first point, and the second point shall not be collinear.

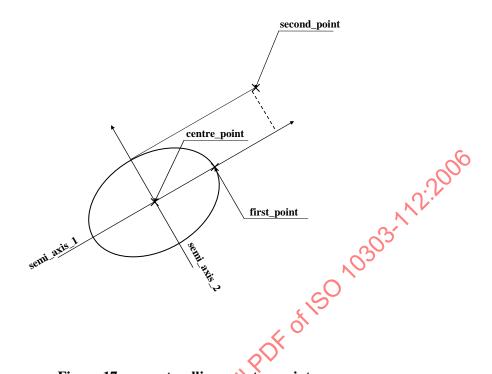


Figure 17 — create\_ellipse\_centre\_point

# 4.4.31 create\_spline

A **create\_spline** is a type of **sketch\_create\_curve\_element** that creates a cubic spline curve interpolating 4 or more points. A cubic spline curve is a piecewise polynomial of degree 3 with continuity of derivatives of order 2 at the common joints between segments. A Boolean attribute **closed\_curve** is provided to distinguish between open and closed curves; in the closed case the curve has second order continuity across its end points, in the open case the curvature at the ends of the spline curve is zero.

NOTE All the points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

#### **EXPRESS** specification:

```
*)
ENTITY create_spline
  SUBTYPE OF (sketch_create_curve_element);
  points : LIST[4:?] OF cartesian_point;
  closed : BOOLEAN;
WHERE
  WR1: distinct_points(points);
END_ENTITY;
(*
```

## Attribute definitions:

**points**: an ordered list of points through which the spline passes.

**closed**: TRUE if the curve is closed, and FALSE if the curve is open.

#### Formal propositions:

**WR1**: Any two successive points of the **points** list shall have distinct positions.

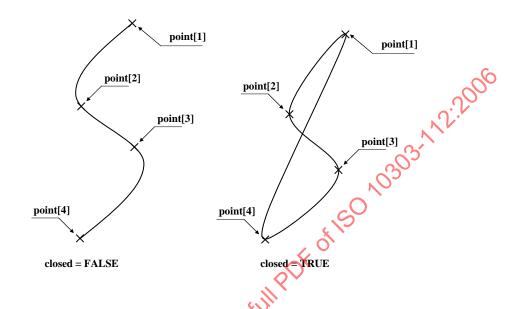


Figure 18 — create\_spline

# 4.4.32 create\_parabolic\_arc

A **create\_parabolic\_arc** is a type of **sketch\_create\_curve\_element** that creates a parabolic arc with two given end points, passing through a given intermediate (shoulder) point

NOTE The three points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

#### **EXPRESS** specifications

## Attribute definitions:

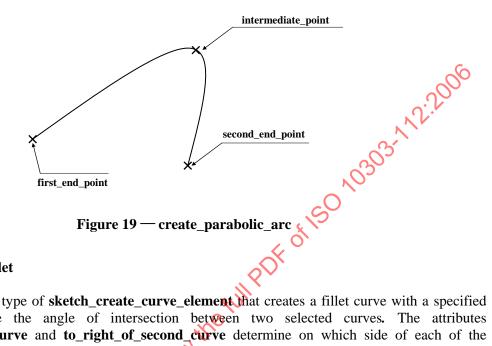
**first end point**: the first end point of the parabolic arc.

**intermediate\_point**: the intermediate point through which the parabolic arc passes.

**second\_end\_point**: the second end point of the parabolic arc.

#### Formal propositions:

**WR1**: The first end point, the intermediate point and the second end point shall have distinct positions.



#### 4.4.33 create fillet

A create\_fillet is a type of sketch\_create\_curve\_element that creates a fillet curve with a specified radius to smoothe the angle of intersection between two selected curves. The attributes to\_right\_of\_first\_curve and to\_right\_of\_second\_curve determine on which side of each of the filleted curves the fillet is to be created. The **near\_point** is a point close to the filleted intersection.

The two curves and the point involved in the referenced near-point relationship shall be explicitly represented, through the use of the ISO 10303+55 selection mechanism.

Although no directional sense is associated with instances of sketch\_create\_curve\_element, the curves to be filleted by this operation have been selected by the user, and the selection mechanism provided in ISO 10303-55 ensures that explicit representations are available for them, including the required sense information.

The additional BOOLEAN-valued attribute trim option determines whether or not the filleted curves are to be trimmed at fillet ends.

The effect of the **trim\_option** attribute is illustrated in Figure 20. NOTE 3

```
*)
ENTITY create fillet
  SUBTYPE OF (sketch_create_curve_element);
  first_curve
                                 : curve;
                                 : BOOLEAN;
  to_right_of_first_curve
  second_curve
                                 : curve;
                                 : BOOLEAN;
  to_right_of_second_curve
 radius
                                 : positive_length_measure;
  trim_option
                                 : BOOLEAN;
 near_point
                                 : cartesian_point;
WHERE
  WR1: first_curve <> second_curve;
```

## ISO 10303-112:2006(E)

END ENTITY;

#### **Attribute definitions:**

**first\_curve**: the first of the two intersecting curves.

to\_right\_of\_first\_curve: TRUE if the fillet is positioned to the right of the first curve and FALSE if it is to the left.

**second curve**: the second of the two intersecting curves.

to\_right\_of\_second\_curve: TRUE if the fillet is positioned to the right of the second curve and FALSE if it is to the left.

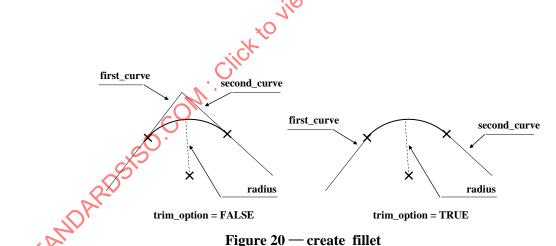
radius: the fillet radius.

trim\_option: TRUE if the filleted curves are trimmed at fillet ends after the creation of the fillet and FALSE if the complete curves are retained.

WR1: The first curve shall be different from the second curve.

Informal propositions:

IP1: first\_curve and in the second curve. **IP1: first\_curve** and **second\_curve** shall have at least one point of intersection.



### create\_chamfer

A create\_chamfer is a type of sketch\_create\_curve\_element that creates a chamfer with specified characteristics between two selected lines. The attributes to right of first line to\_right\_of\_second\_line determine on which side of each of the chamfered lines the chamfer is to be created.

NOTE 1 The two lines referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

NOTE 2 Although no directional sense is associated with instances of **sketch\_create\_curve\_element**, the lines to be filleted by this operation have been selected by the user, and the selection mechanism provided in ISO 10303-55 ensures that explicit representations are available for them, including the required sense information.

The additional BOOLEAN-valued attribute **trim\_option** determines whether or not the chamfered lines are to be trimmed at chamfer ends.

NOTE 3 The effect of the **trim\_option** attribute is illustrated in Figure 21.

The attributes **first\_chamfer\_length** and **second\_chamfer\_length** determine the geometry of the chamfer, as described in the attribute definitions.

#### EXPRESS specification:

```
* )
ENTITY create_chamfer
  SUBTYPE OF (sketch_create_curve_element);
  first_line
                                 : line;
  to right of first line
                                 : BOOLEAN;
  second_line
                                 : line;
                                 : BOOLEAN;
  to_right_of_second_line
  first_chamfer_length
                                 : positive_length_measure;
                                 : OPTIONAL positive_length_measure;
  second_chamfer_length
  trim_option
                                 : BOOLEAN;
WHERE
  WR1: first_line <> second_line;
 WR2: cross_product(first_line.dir, second_line.dir).magnitude <> 0.0;
END ENTITY;
( *
```

## Attribute definitions:

**first\_line**: the first of the two intersecting lines.

to\_right\_of\_first\_line: TRUE if the chamfer is positioned at the right of the first line.

**second\_line**: the second of the two intersecting lines.

to\_right\_of\_second\_line: TRUE if the chamfer is positioned at the right of the second line.

**first\_chamfer\_length**: the distance along the first chamfered line from one end point of the chamfer to the intersection point of the two lines.

**second\_chamfer\_length**: if specified, the distance along the second chamfered line from one end point of the chamfer to the intersection point of the two lines. If not specified the distance equal to **first\_chamfer\_length** is used.

**trim\_option**: TRUE if the chamfered lines are trimmed at chamfer ends after the creation of the chamfer and FALSE otherwise.

#### Formal propositions:

**WR1**: The first line shall be different from the second line.

**WR2**: The two chamfered lines shall not be parallel.

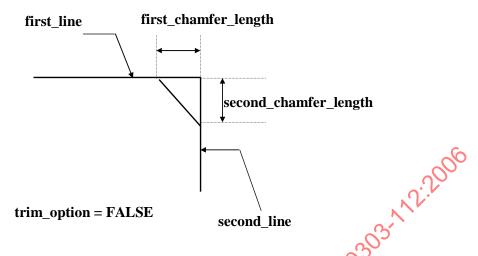


Figure 21 — create\_chamfer

#### 4.4.35 create\_divided\_curve

A **create\_divided\_curve** is a type of **sketch\_create\_curve\_element** that divides a curve into two portions. It creates two separate curve instances. The point of division is specified as an instance of **point\_on\_curve** as defined in ISO 10303-42, and a WHERE rule is provided to ensure that the curve instance used in defining that point is the same as the curve instance being divided.

NOTE The curve and the point referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

#### **EXPRESS** specification:

```
*)
ENTITY create_divided_curve
   SUBTYPE OF (sketch_create_curve_element);
   selected_curve : curve;
   division_point : point_on_curve;
WHERE
   WR1: division_point.basis_curve :=: selected_curve;
END_ENTITY;
(*
```

# Attribute definitions:

**selected curve**: the target curve to be divided.

**division\_point**: the point at which the curve is divided.

## Formal propositions:

**WR1**: The instance referenced by the attribute **selected\_curve** shall be same as the instance referenced by the attribute **basis\_curve** of **division\_point**.

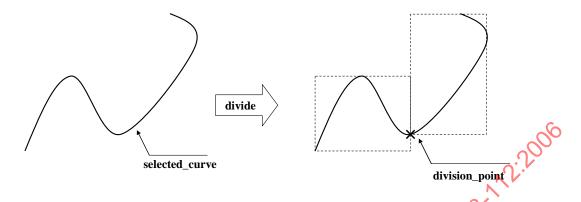


Figure 22 — sketch\_divided\_curve

## 4.4.36 sketch\_operate\_transform

A **sketch\_operate\_transform** is a type of **sketch\_command** and **geometric\_representation\_item** that specifies types of sketch transformations. A transformation modifies the original geometry defined by the attribute **selected\_objects**, by applying the specified transformation to it. The original geometry may be preserved as indicated by the value of the attribute **preserve\_selected\_objects**.

NOTE The geometric curve set referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

#### **EXPRESS** specification:

```
*)
ENTITY sketch_operate_transform
  ABSTRACT SUPERTYPE OF (ONEOF (sketch_transform_translate,
  sketch_transform_rotate, sketch_transform_mirror,
  sketch_transform_scale))
SUBTYPE OF (sketch_command, geometric_representation_item);
  selected_objects : geometric_curve_set;
  preserve_selected_objects : BOOLEAN;
WHERE
  WR1: SELF\geometric_representation_item.dim = 2;
END_ENTITY;
(*
```

#### Attribute definitions:

**selected\_objects**: the entities that are to be transformed.

**preserve\_selected\_objects**: TRUE if the selected objects are preserved in addition to the transformed geometry, and FALSE if only the transformed geometry is preserved.

#### Formal propositions:

**WR1**: The dimension of this entity shall be 2D.

#### 4.4.37 sketch\_transform\_translate

A sketch\_transform\_translate is a type of sketch\_operate\_transform that applies a linear displacement to the selected objects in the plane of the sketch.

## **EXPRESS** specification:

```
* )
ENTITY sketch_transform_translate
  SUBTYPE OF (sketch_operate_transform);
  displacement_x
displacement_y
: length_measure;
: length_measure;
END_ENTITY;
( *
```

#### Attribute definitions:

**displacement\_x**: the *x*-component of the displacement.

**displacement\_y**: the y-component of the displacement.

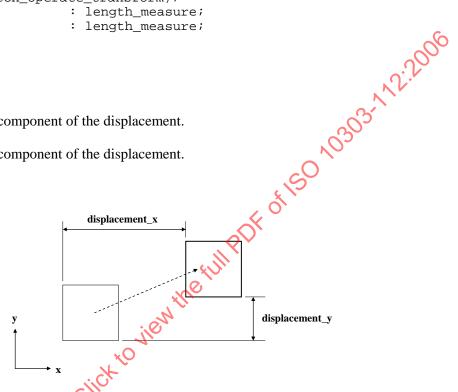


Figure 23 sketch transform translate

#### 4.4.38 sketch transform rotate

A sketch\_transform\_rotate is a type of sketch\_operate\_transform that rotates the selected objects in the plane of the sketch through a specified angle about a specified point.

The point referred to in the definition of this entity shall be explicitly represented, through the use of **NOTE** the ISO 10303-55 selection mechanism.

## **EXPRESS** specification:

```
* )
ENTITY sketch_transform_rotate
 SUBTYPE OF (sketch_operate_transform);
                  : plane_angle_measure;
 rotation_angle
 rotation centre
                              : cartesian point;
 objects_rotation_direction : OPTIONAL rotation_direction;
END_ENTITY;
```

#### Attribute definitions:

rotation\_angle: the magnitude of the rotation.

**rotation\_centre**: the centre of the rotation.

**objects\_rotation\_direction**: the rotation direction of the entities to be rotated. The default direction is counter-clockwise.

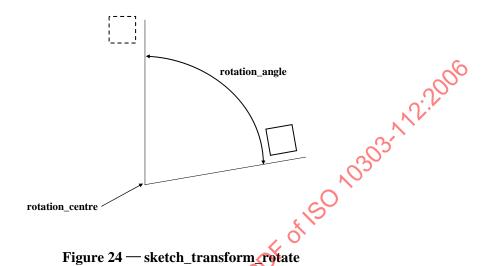


Figure 24 — sketch\_transform\_rotate

#### 4.4.39 sketch transform mirror

A **sketch\_transform\_mirror** is a type of **sketch\_operate\_transform** that mirrors the selected objects about a specified line in the plane of the sketch.

The reference axis referred to in the definition of this entity shall be explicitly represented, through **NOTE** the use of the ISO 10303-55 selection mechanism.

## EXPRESS specification:

```
ENTITY sketch transform mirror
  SUBTYPE OF (sketch_operate_transform);
                           : line_or_trimmed_line;
  reference_axis
END ENTITY;
( *
```

## Attribute definitions:

**reference\_axis**: the **line\_or\_trimmed\_line** about which the selected objects are mirrored.

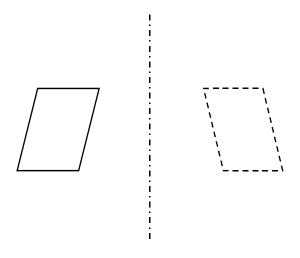


Figure 25 — sketch\_transform\_mirror

## 4.4.40 sketch\_transform\_scale

A **sketch\_transform\_scale** is a type of **sketch\_operate\_transform** that applies a scaling transformation to the selected objects, in the plane of the sketch. Provision is made for inhomogeneous scaling. The attribute **fixed\_point** defines the fixed point of the transformation, i.e., the point in the sketch plane whose position is unchanged by the application of the transformation.

NOTE 1 The point referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

#### **EXPRESS** specification:

```
*)
ENTITY sketch_transform_scale

SUBTYPE OF (sketch_operate_transform);
scale_x
scale_y
fixed_point
END_ENTITY;
(*
```

#### Attribute definitions:

**scale\_x**: the scaling factor applied to the projected distance in the x-direction from the fixed point to the transformed point.

**scale** y: the scaling factor applied to the projected distance in the y-direction from the fixed point to the transformed point.

**fixed\_point**: the fixed point of the scaling transformation.

NOTE 2 The effect of scaling is illustrated in Figure 26. In the figure the x scaling factor is less than 1 and the y scaling factor greater than 1. The fixed point of the scaling is the origin.

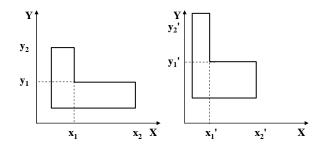


Figure 26 — sketch\_transform\_scale

## 4.4.41 sketch\_create\_pattern\_element

A **sketch\_create\_pattern\_element** is a type of **sketch\_command** that specifies types of pattern creation. It is also a type of **geometric\_curve\_set** as defined in ISO 10303-42. The elements of the generated **geometric\_curve\_set** will contain a copy of **selected\_objects.elements** together with transformed copies of **selected\_objects.elements** corresponding to a specified pattern.

NOTE The **geometric\_curve\_set** referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

# **EXPRESS** specification:

```
*)
ENTITY sketch_create_pattern_element
   ABSTRACT SUPERTYPE OF (ONEOF (create_pattern_rectangular,
   create_pattern_circular))
SUBTYPE OF (sketch_command, geometric_curve_set);
selected_objects : geometric_curve_set;
WHERE
   WR1: NOT(have_pattern_element_in_geometric_curve_set(selected_objects));
   WR2: SELF\geometric_representation_item.dim = 2;
END_ENTITY;
(*
```

## Attribute definitions:

**selected\_objects**: the points and curves from which the pattern is to be created.

Formal propositions:

WR1: The attribute selected\_objects shall not reference any instance of sketch\_create\_pattern\_element.

**WR2**: The dimension of this entity shall be 2D.

#### 4.4.42 create\_pattern\_rectangular

A **create\_pattern\_rectangular** is a type of **sketch\_create\_pattern\_element** that generates multiple copies of a selected set of sketch elements in locations defined by a specified rectangular pattern. The copied sketch elements retain their original orientation in the resulting pattern.

```
* )
ENTITY create_pattern_rectangular
  SUBTYPE OF (sketch_create_pattern_element);
 row_direction
                                  : direction;
  row_number
                                  : INTEGER;
  column_number
                                  : INTEGER;
                                  : positive length measure;
  row spacing
  column_spacing
                                  : positive_length_measure;
  column_augmentation_direction : OPTIONAL rotation_direction;
WHERE
  WR1: (row_number > 0) AND (column_number > 0);
END ENTITY;
```

#### Attribute definitions:

**row\_direction**: the row direction of the pattern.

**row\_number**: the number of rows in the pattern.

column\_number: the number of columns in the pattern.

**row\_spacing**: the spacing between rows.

**column\_spacing**: the spacing between columns.

OF 01150 10303-112:2006 column\_augmentation\_direction: the direction of column augmentation with respect to the row\_direction. It shall be counterclockwise or clockwise. The default direction is counterclockwise.

#### Formal propositions:

**WR1**: The number of rows and columns shall be positive.

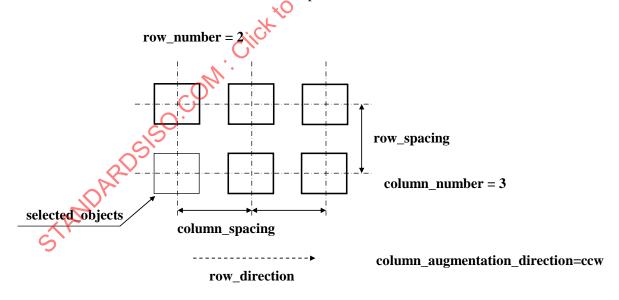


Figure 27 — create\_pattern\_rectangular

#### 4.4.43 create\_pattern\_circular

A create pattern circular is a type of sketch create pattern element that generates multiple copies of a selected set of sketch elements in locations defined by a specified circular pattern.

NOTE The two points referred to in the definition of this entity shall be explicitly represented, through the use of the ISO 10303-55 selection mechanism.

#### **EXPRESS** specification:

```
* )
ENTITY create_pattern_circular
  SUBTYPE OF (sketch_create_pattern_element);
  number_of_replicates
                        : INTEGER;
  angle_increment
                          : plane_angle_measure;
                          : cartesian_point;
  centre_point
                          : BOOLEAN;
  radial_alignment
 reference_point
                           : cartesian_point;
WHERE
  WR1: number_of_replicates > 0;
END_ENTITY;
( *
```

## Attribute definitions:

**number\_of\_replicates**: the number of the elements in the pattern, not including the original.

angle\_increment: the angular increment between successive replicates.

**centre\_point**: the centre of the rotation.

**radial\_alignment**: specifies whether elements are rotated or not. If TRUE, the replicates are individually rotated about the centre of rotation; if FALSE, each point in the pattern has the same translation as the reference point, so that the orientation of the original **selected\_objects** is maintained.

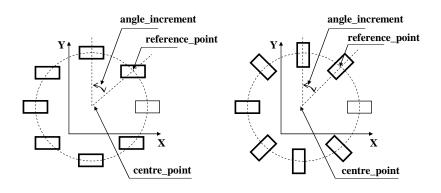
**reference\_point**: a point associated with the **selected\_objects**, whose distance from the **centre\_point** determines the radius of the circular pattern. Each replicate has a corresponding reference point on the circle at successive multiples of **angle\_increment** with respect to the line joining the **centre\_point** to the original **reference\_point**.

## Formal propositions:

**WR1**: The number of the elements in the pattern shall be positive.

### **Informal Propositions**

**IP1**: The product of (number\_of\_replicates + 1) and the value of angle\_increment shall not exceed 360 degrees.



radial\_alignment = FALSE

 $radial\_alignment = TRUE$ 

#### Figure 28 — create\_pattern\_circular

#### 4.5 procedural sketch function definitions

#### 4.5.1 distance\_between\_cartesian\_points

The function distance\_between\_cartesian\_points returns a value of type length\_measure which is the distance between two specified instances of **cartesian point**.

```
EXPRESS specification:
```

```
* )
FUNCTION distance_between_cartesian_points(pt1, pt2 : cartesian_point)
length_measure;
LOCAL
  temp_dis : length_measure;
END LOCAL;
  temp_dis := SQRT ( ((pt1.coordinates[1]-pt2.coordinates[1])**2)
                           +((pt1.coordinates[2]-pt2.coordinates[2])**2));
 RETURN(temp_dis);
END_FUNCTION;
Argument definitions:
```

**pt1**: (input) the first point.

**pt2**: (input) the second point.

**temp\_dis**: (output) The distance between the two points.

#### 4.5.2 non\_collinear\_2d\_points

The function **non\_collinear\_2d\_points** checks whether three 2D **cartesian\_points** are collinear or not.

```
* )
FUNCTION non_collinear_2d_points(pt1, pt2, pt3 : cartesian_point) :
BOOLEAN;
  IF ((pt1.dim =2) AND (pt2.dim =2) AND (pt3.dim =2)) THEN
    IF (three_distinct_points(pt1, pt2, pt3)) THEN
      IF ((pt2.coordinates[2]-pt1.coordinates[2])*(pt3.coordinates[1]-
        ptl.coordinates[1]) <> (pt3.coordinates[2]-pt1.coordinates[2])*
        (pt2.coordinates[1]-pt1.coordinates[1])) THEN
        RETURN (TRUE);
      END_IF;
    END IF;
 END_IF;
 RETURN (FALSE);
```

```
END FUNCTION;
```

#### **Argument definitions:**

**pt1**: (input) the first of three points to be tested for collinearity.

pt2: (input) the second of three points to be tested for collinearity.

pt3: (input) the third of three points to be tested for collinearity.

#### 4.5.3 midpoint

The function midpoint returns the cartesian point which is the midpoint of two specified cartesian\_points.

# EXPRESS specification:

```
FUNCTION midpoint(pt1, pt2 : cartesian_point) : cartesian_point;
LOCAL
  temp_pt : cartesian_point;
END LOCAL;
  temp_pt.coordinates[1] := (pt1.coordinates[1] + pt2.coordinates[1]) / 2;
  temp_pt.coordinates[2] := (pt1.coordinates[2]) + pt2.coordinates[2]) / 2;
                             ick to view the
  RETURN (temp_pt);
END FUNCTION;
```

#### Argument definitions:

pt1, pt2: (input) The two cartesian points whose midpoint is to be calculated.

**temp\_pt**: (output) The midpoint of the two input cartesian points.

#### 4.5.4 distinct\_points\_

The function **distinct\_points** checks whether any instance of **cartesian\_point** in a given list of three or more such instances has the same position as the next instance in the list.

```
FUNCTION distinct_points(pts : LIST[3:?] OF cartesian_point) : BOOLEAN;
 REPEAT index := LOINDEX(pts) TO HIINDEX(pts) - 1;
    IF (distance_between_cartesian_points(pts[index], pts[index + 1])
    = 0.0) THEN
     RETURN (FALSE);
   END_IF;
  END REPEAT;
 RETURN (TRUE);
```

#### ISO 10303-112:2006(E)

```
END FUNCTION;
```

#### **Argument definitions:**

pts: (input) The given list of cartesian points.

#### 4.5.5 circular\_type

function circular\_type checks whether any instance of the select data type circle\_or\_circular\_arc is a circle or a trimmed\_curve referencing a circle.

```
Argument definitions:

tr: (input) The given circle or circular argument linear_type

he function linear_type checks
a line or a trimmed_curve

PRESS specifice.
```

```
* )
FUNCTION linear_type(tr : line_or_trimmed_line) : BOOLEAN;
  IF ('GEOMETRY_SCHEMA.TRIMMED_CURVE' IN TYPEOF(tr)) THEN
    XF ('GEOMETRY_SCHEMA.LINE' IN TYPEOF
  tr\trimmed_curve.basis_curve)) THEN
      RETURN (TRUE);
    ELSE
      RETURN (FALSE);
   END_IF;
  END_IF;
 RETURN (TRUE);
END_FUNCTION;
```

# Argument definitions:

**tr**: (input) The given line or trimmed line.

#### 4.5.7 centre\_of\_circle\_or\_circular\_arc

The function **centre\_of\_circle\_or\_circular\_arc** returns the **cartesian\_point** which is the centre point of a circle\_or\_circular\_arc instance.

#### **EXPRESS** specification:

```
*)
FUNCTION centre_of_circle_or_circular_arc(coca : circle_or_circular_arc) :
cartesian_point;
  IF ('GEOMETRY_SCHEMA.TRIMMED_CURVE' IN TYPEOF(coca)) THEN
                                            PDF 01150 10303-1
    RETURN (coca\trimmed_curve.basis_curve\circle\conic.position.location);
   RETURN (coca\circle\conic.position.location);
  END_IF;
END_FUNCTION;
```

#### Argument definitions:

coca: (input) The given circle or circular arc

## have\_pattern\_elements\_in\_geometric\_curve\_set 4.5.8

The function have\_pattern\_elements\_in\_geometric\_curve\_set checks whether a geometric\_curve-\_set contains any instance of type sketch\_create\_pattern\_element.

#### **EXPRESS** specification:

```
* )
FUNCTION have pattern element in geometric curve set
(cs : geometric_curve_set). > BOOLEAN;
 REPEAT index := LOINDEX(cs\geometric_set.elements)
         TO HIINDEX(cs\geometric_set.elements);
    IF ('PROCEDURAL SKETCH_SCHEMA.SKETCH_CREATE_PATTERN_ELEMENT' IN
       TYPEOF(cs geometric_set.elements[index])) THEN
       RETURN (TRUE);
    END IF;
  END_REPEAT
  RETURN (FALSE);
END_FUNCTION;
```

#### **Argument definitions:**

**cs**: (input) The **geometric\_curve\_set** to be tested.

#### 4.5.9 three\_distinct\_points

The function **three\_distinct\_points** checks whether no two of any set of three cartesian points have the same position.

### **EXPRESS** specification:

```
*)
FUNCTION three_distinct_points(pt1, pt2, pt3 : cartesian_point) : BOOLEAN;
  IF ((distance_between_cartesian_points(pt1, pt2) <> 0.0) AND
      (distance_between_cartesian_points(pt2, pt3) <> 0.0) AND
      (distance_between_cartesian_points(pt3, pt1) <> 0.0)) THEN
STANDARDS SO. COM. Click to view the full POF of 150 10303-112:2006
   RETURN (TRUE);
 END_IF;
END_FUNCTION;
```

## Argument definitions:

pt1, pt2, pt3: (input) The given cartesian points to be checked.

```
* )
END_SCHEMA; -- procedural_sketch_schema
( *
```

# Annex A

(normative)

# **Short names of entities**

Table A.1 provides the short names of entities specified in this part of ISO 10303. Requirements on the use of short names are found in the implementation methods included in ISO 10303.

# Table A. 1 — Short names of entities

Entity data type names	Short names
create_chamfer	CRTCHM
create_centreline	CRTCNT
create_circle	CRTCRC
create_circle_centre_point	CCCP
create_circle_concentric	CRCRCN
create_circle_2_points	CC2P
create_circle_3_points	CC3P
create_circle_3_tangents	CC3T
create_circular_arc	CRCRAR
create_circular_arc_angles	CCAA
create_circular_arc_centre_ends	CCACE
create_circular_arc_concentric	CCAC
create_circular_arc_start_centre_angle	CCASCA
create_circular_arc_start_centre_length	CCASCL
create_circular_arc_start_end_angle	CCASEA
create_circular_arc_start_end_direction	CCASED
create_circular_arc_start_end_radius	CCASER
create_circular_arc_3_points	CCA3P
create_circular_arc_3_tangents	CCA3T
create_divided_curve	CRDVCR
create_ellipse O	CRTELL
create_ellipse_centre_point	CECP
create_ellipse_3_points	CE3P
create_fillet	CRTFLL
create line_segment	CRLNSG
create_line_segment_point_tangent	CLSPT
create_line_segment_2_points	CLS2P
reate_line_segment_2_tangents	CLS2T
create_parabolic_arc	CRPRAR
create_pattern_circular	CRPTCR
create_pattern_rectangular	CRPTRC
create_polygon	CRT0
create_polyline	CRTPLY
create_rectangle	CRTRCT
create_spline	CRTSPL
sketch_command	SKTCMM

Table A.1 (continued)

Entity data type names	Short names
sketch_create_curve_element	SCCE
sketch_create_pattern_element	SCPE
sketch_operate_transform	SKOPTR
sketch_transform_mirror	SKTRMR
sketch_transform_rotate	SKTRRT
sketch_transform_scale	SKTRSC
sketch_transform_translate	SKTRTR
sketch_transform_mirror sketch_transform_rotate sketch_transform_scale sketch_transform_translate  sketch_transform_translate	20F 0150 10303-112.L

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# Annex B

(normative)

# Information object registration

#### **B.1** Document identification

To provide for unambiguous identification of an information object in an open system, the object identifier

```
{ iso standard 10303 part(112) version(1) }
```

is assigned to this part of ISO 10303. The meaning of this value is defined in ISO/IEO 8824-1, and is described in ISO 10303-1.

## **B.2** Schema identification

To provide for unambiguous identification of the procedural-sketch-parametric schema in an open information system, the object identifier

is assigned to the **procedural\_sketch** schema (see clause 4). The meaning of this value is defined in ISO/IEC 8824-1, and is described in ISO 10303-1.

# Annex C

(informative)

# Computer interpretable listings

This annex references a listing of the EXPRESS entity data type names and corresponding short names as specified in this part of ISO 10303. It also references a listing of each EXPRESS schema specified in this part of ISO 10303, without comments or other explanatory text. These listings are available in computer-interpretable form, and can be found at the following URLs:

Short names:

http://www.tc184-sc4.org/Short\_Names/

**EXPRESS:** 

http://www.tc184-sc4.org/EXPRESS/

If there is difficulty accessing these sites contact ISO Central Secretariat or contact the ISO TC184/SC4 Secretariat directly at sc4sec@tc184-sc4.org.

NOTE The information provided in computer-interpretable form at the above URLs is informative. The information that is contained in the body of this part of ISO 10303 is normative.

# Annex D

(informative)

# **EXPRESS-G diagrams**

The diagrams in this annex correspond to the EXPRESS schemas specified in this part of ISO 10303. The diagrams use the EXPRESS-G graphical notation for the EXPRESS language. EXPRESS-G is defined in ISO 10303-11:2004, Annex D.

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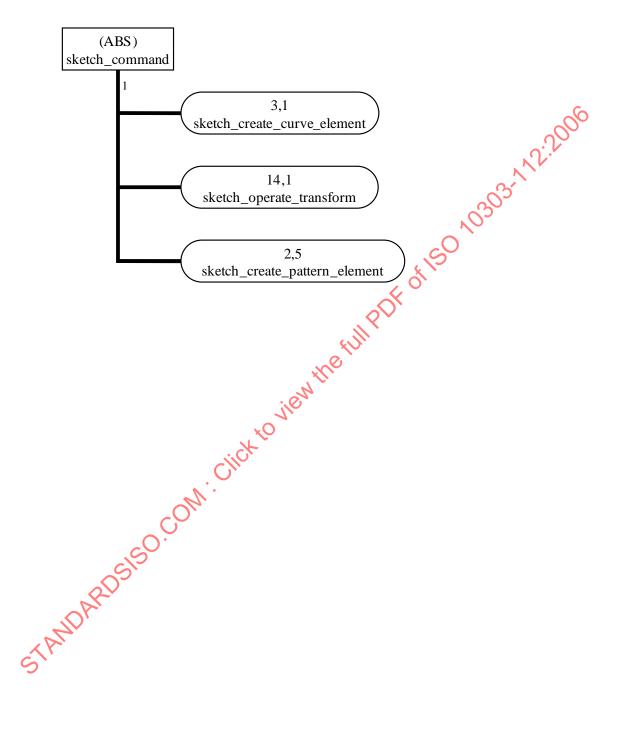


Figure D. 1 — procedural\_sketch\_schema EXPRESS-G diagram 1 of 16

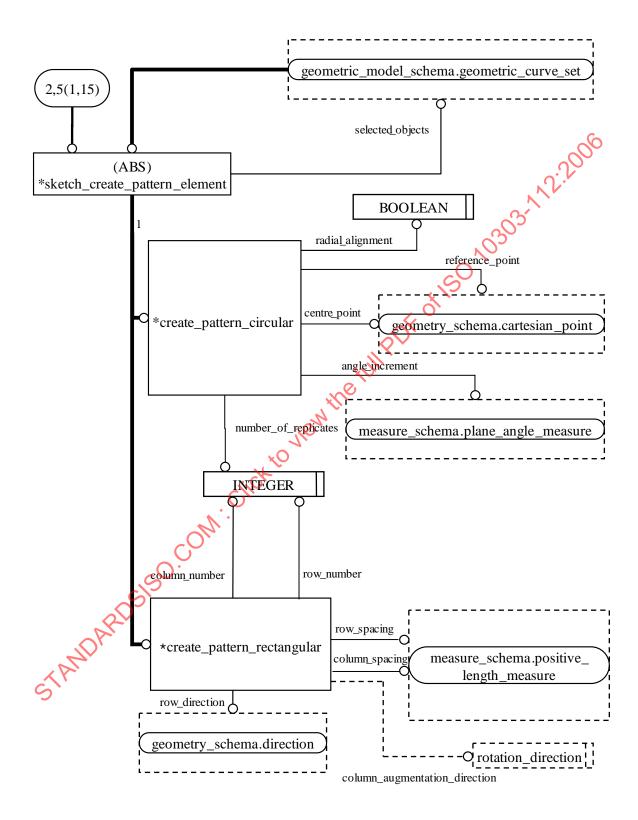


Figure D. 2 — procedural\_sketch\_schema EXPRESS-G diagram 2 of 16

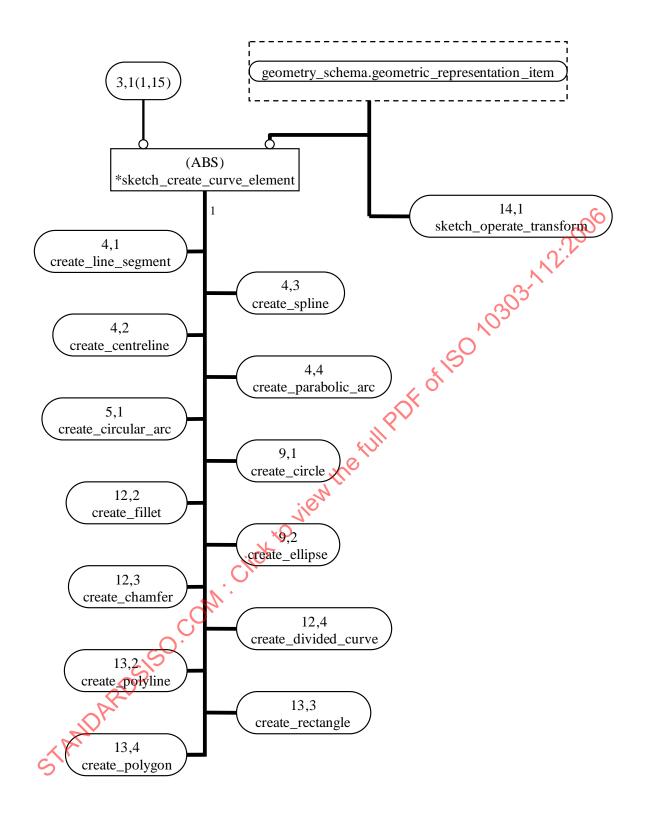


Figure D. 3 — procedural\_sketch\_schema EXPRESS-G diagram 3 of 16

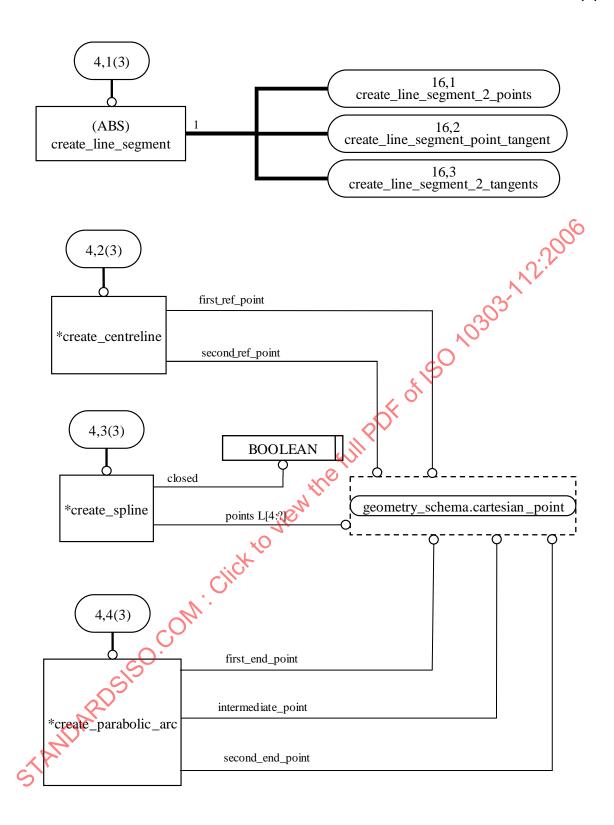


Figure D. 4 — procedural\_sketch\_schema EXPRESS-G diagram 4 of 16

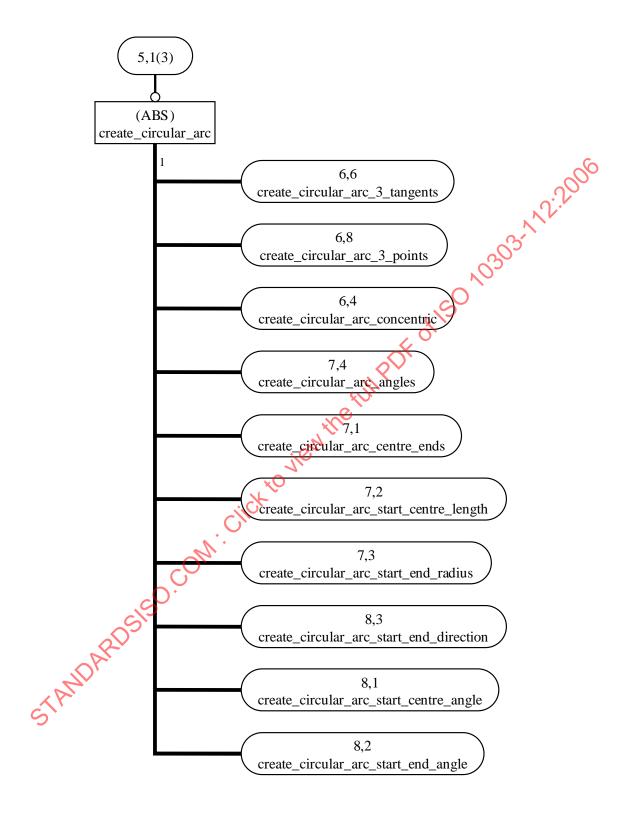


Figure D. 5 — procedural\_sketch\_schema EXPRESS-G diagram 5 of 16